# 5

# Configuration

The features and functions of the D-Link SmartPro Switch can be configured for optimum use through the Web-based Management Utility.

# **Smart Wizard Configuration**

After a successful login, the Smart Wizard will guide you through essential settings of the D-Link Web Smart Switch. If you do not plan to change anything, click **Exit** to leave the Wizard and enter the Web Interface. You can also skip it by clicking **Don't show Smart Wizard next time** for the next time you logon to the Web-based Management.

# **IP Information**

IP Information will guide you to do basic configurations on 3 steps for the IP Information, access password, and SNMP. If you are not changing the settings, click on **Exit** to go back to the main page. Select **Static**, **DHCP** or **BOOTP**, and type the desired new **IP Address**, select the **Netmask** and type the **Gateway** address, then click the **Apply** button to enter the next Password setting page. (No need to enter IP Address, Netmask and Gateway of DHCP and BOOTP selection.)

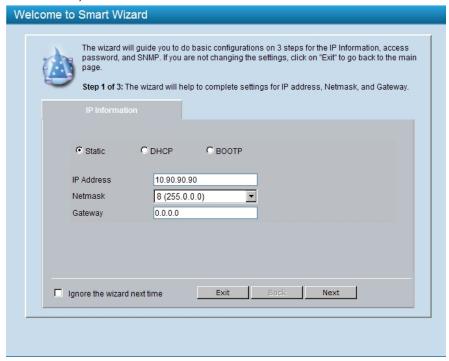


Figure 5.1 – IP Information in Smart Wizard

#### **Password Settings**

Type the desired new password in the **Password** box and again in the **Confirm Password**, then click the **Next** button to the **SNMP** setting page.



Figure 5.2 – Password setting in Smart Wizard

# **SNMP Settings**

The SNMP Setting allows you to quickly enable/disable the SNMP function. The default SNMP Setting is Disabled. Click **Enabled** and then click **Apply** to make it effective..

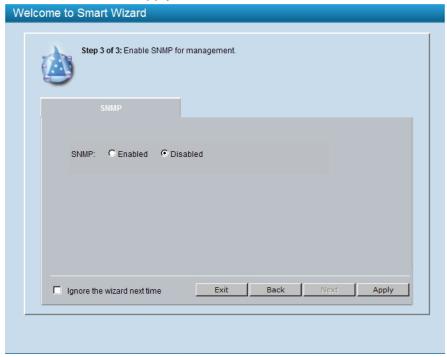


Figure 5.3 - SNMP Setting in Smart Wizard



**NOTE:** Changing the system IP address will disconnect you from the current connection. Please enter the correct IP address in the Web browser again and make sure your PC is in the same subnet with the switch. See Login Web-based Management for a detailed description.

If you want to change the IP settings, click **OK** and start a new web browser.



Figure 1 - Confirm the changes of IP address in Smart Wizard

#### **Web-based Management**

After clicking the Exit button in Smart Wizard you will see the screen below:



Figure 5.4 – Web-based Management

The above image is the Web-based Management screen. The three main areas are the **Tool Bar** on top, the **Function Tree**, and the **Main Configuration Screen**.

The **Tool Bar** provides a quick and convenient way for essential utility functions like firmware and configuration management.

By choosing different functions in the **Function Tree**, you can change all the settings in the **Main Configuration Screen**. The main configuration screen will show the current status of your Switch by clicking the model name on top of the function tree.

At the upper right corner of the screen the username and current IP address will be displayed.

Under the username is the **Logout** button. Click this to end this session.



**NOTE:** If you close the web browser without clicking the **Logout** button first, then it will be seen as an abnormal exit and the login session will still be occupied.

Finally, by clicking on the D-Link logo at the upper-left corner of the screen you will be redirected to the local D-Link website.

# Tool Bar > Save Menu

The Save Menu provides Save Configuration and Save Log functions.

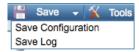


Figure 5.5 - Save Menu

#### **Save Configuration**

Select to save the entire configuration changes you have made to the device to switch's non-volatile RAM.



Figure 5.6 – Save Configuration

# Save Log

Save the log entries to your local drive and a pop-up message will prompt you for the file path. You can view or edit the log file by using text editor (e.g. Notepad).



Figure 5.7 - Save Log

# Tool Bar > Tool Menu

The Tool Menu offers global function controls such as Reset, Reset System, Reboot Device, Configuration Backup and Restore, Firmware Backup and Upgrade.



Figure 5.8 – Tool Menu

#### Reset

Provide a safe reset option for the Switch. All configuration settings in non-volatile RAM will be reset to factory default except for the IP address.



Figure 5.9 – Tool Menu > Reset

#### **Reset System**

Provide another safe reset option for the Switch. All configuration settings in non-volatile RAM will reset to factory default and the Switch will reboot.



 $Figure \ 5.10-Tool \ Menu>Reset \ System$ 

# **Reboot Device**

Provide a safe way to reboot the system. Click **Reboot** to restart the switch.



Figure 5.11 - Tool Menu > Reboot Device

# **Configuration Backup and Restore**

Allow the current configuration settings to be saved to a file (not including the password), and if necessary, you can restore configuration settings from this file. Two methods can be selected: **HTTP** or **TFTP**.

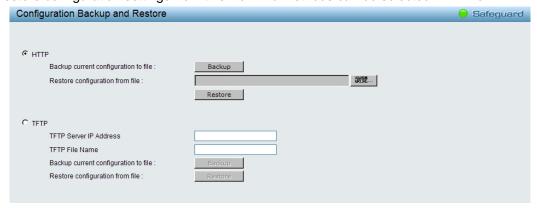


Figure 5.12 – Tool Menu > Configure Backup and Restore

**HTTP:** Backup or restore the configuration file to or from your local drive.

Click **Backup** to save the current settings to your disk.

Click **Browse** to browse your inventories for a saved backup settings file.

Click **Restore** after selecting the backup settings file you want to restore.

**TFTP:** TFTP (Trivial File Transfer Protocol) is a file transfer protocol that allows you to transfer files to a remote TFTP server. Specify **TFTP Server IP Address** and **File Name** for the configuration file you want to save to / restore from.

Click **Backup** to save the current settings to the TFTP server.

Click **Restore** after selecting the backup settings file you want to restore.



**Note:** Switch will reboot after restore, and all current configurations will be lost

# Firmware Backup and Upgrade

Allow for the firmware to be saved, or for an existing firmware file to be uploaded to the Switch. Two methods can be selected: **HTTP** or **TFTP**.

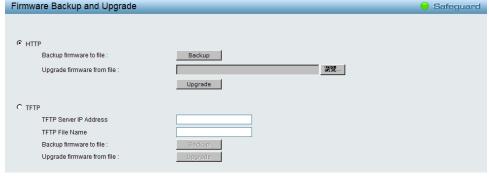


Figure 5.13 - Tool Menu > Firmware Backup and Upload

**HTTP:** Backup or upgrade the firmware to or from your local PC drive.

Click **Backup** to save the firmware to your disk.

Click **Browse** to browse your inventories for a saved firmware file.

Click **Upgrade** after selecting the firmware file you want to restore.

**TFTP:** Backup or upgrade the firmware to or from a remote TFTP server. Specify **TFTP Server IP Address** and **File Name** for the configuration file you want to save to / restore from.

Click **Backup** to save the firmware to the TFTP server.

Click **Upgrade** after selecting the firmware file you want to restore.



**CAUTION:** Do not disconnect the PC or remove the power cord from device until the upgrade completes. The Switch may crash if the Firmware upgrade is incomplete.

# Tool Bar > Smart Wizard

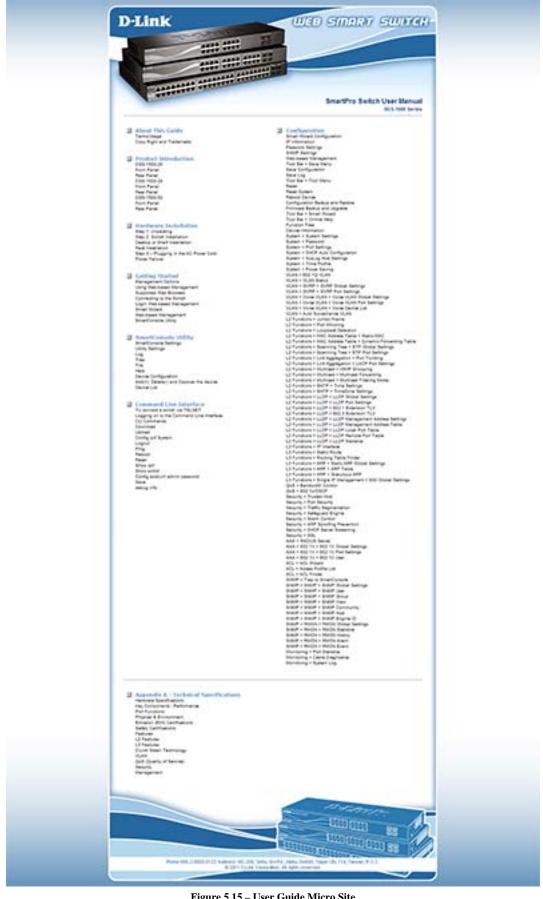
By clicking the Smart Wizard button, you can return to the Smart Wizard if you wish to make any changes there.

# Tool Bar > Online Help

The Online Help provides two ways of online support: **Online Support Site** will lead you to the D-Link website where you can find online resources such as updated firmware images; **User Guide** can offer an immediate reference for the feature definition or configuration guide.



Figure 5.14 – Online Help



Figure~5.15-User~Guide~Micro~Site

#### **Function Tree**

All configuration options on the switch are accessed through the Setup menu on the left side of the screen. Click on the setup item that you want to configure. The following sections provide more detailed description of each feature and function.

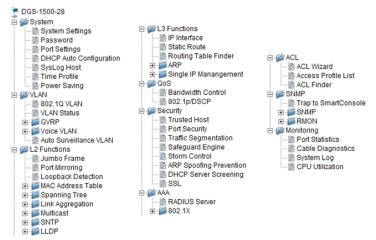


Figure 5.16 -Function Tree

#### **Device Information**

The Device Information provides an overview of the switch, including essential information such as firmware & hardware information, and IP address.

It also offers an overall status of common software features:

**RSTP:** Click **Settings** to link to L2 Functions > Spanning Tree > STP Global Settings. Default is disabled.

Port Mirroring: Click Settings to link to L2 Functions > Port Mirroring. Default is disabled.

**Storm Control:** Click **Settings** to link to Security > Storm Control. Default is disabled.

**DHCP Client:** Click **Settings** to link to System > System Settings. Default is disabled.

**Single IP Management:** Click **Settings** to link to L3 Functions > Single IP Management > SIM Global Settings. Default is disabled.

**Power Saving:** Click **Settings** to link to System > Power Saving. Default is enabled.

**SNMP Status:** Click **Settings** to link to SNMP > SNMP Olobal Settings. Default is disabled.

802.1X Status: Click Settings to link to AAA > 802.1X > 802.1X Global Settings. Default is disabled.

**Safeguard Engine:** Click **Settings** to link to Security > Safeguard Engine. Default is enabled.

**IGMP Snooping:** Click **Settings** to link to L2 Functions > Multicast > IGMP Snooping. Default is disabled.

Jumbo Frame: Click Settings to link to L2 Functions > Jumbo Frame. Default is disabled.



**Figure 5.17 – Device Information** 

#### System > System Settings

The System Setting allows the user to configure the IP address and the basic system information of the Switch.

**IP Information:** There are two ways for the switch to obtain an IP address: Static and DHCP (Dynamic Host Configuration Protocol).

When using static mode, the **IP Address**, **Subnet Mask** and **Gateway** can be manually configured. When using DHCP mode, the Switch will first look for a DHCP server to provide it with an IP address (including network mask and default gateway) before using the default or previously entered settings. By default the IP setting is static mode with IP address is **10.90.90.90** and subnet mask is **255.0.0.0**.

**System Information:** By entering a **System Name** and **System Location**, the device can more easily be recognized through the SmartConsole Utility and from other Web-Smart devices on the LAN.

**Login Timeout:** The Login Timeout controls the idle time-out period for security purposes, and when there is no action for a specific time span in the Web-based Management. If the current session times out (expires), the user is required a re-login before using the Web-based Management again. Selective range is from 3 to 30 minutes, and the default setting is 5 minutes.

**Group Interval:** The D-Link Web Smart Switch will routinely send report packets to the SmartConsole Utility in order to maintain the information integrity. The user can adjust the **Group Interval** to optimal frequency. Selective range is from 120 to 1225 seconds, and 0 means disabling the reporting function.

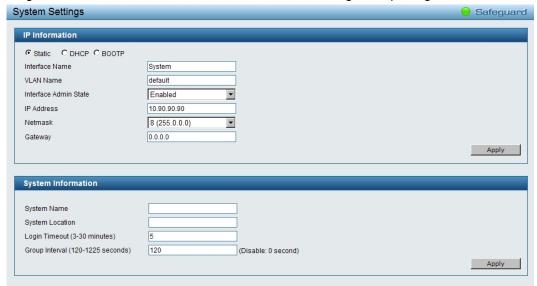


Figure 5.18 – System > System Settings

# System > Password

The Password page allows user to change the login password of the device.



Figure 5.19 - System > Password

To set the Password, set the following parameters and click Apply:

**Old Password:** If a password was previously configured for this entry, enter it here in order to change it to a new password.

**New Password:** Enter the new password that you wish to set on the Switch to authenticate users attempting to access Administrator Level privileges on the Switch. The user may set a password of up to 20 characters.

**Confirm Password:** Confirm the new password entered above. Entering a different password here from the one set in the New Local Enabled field will result in a fail message.

#### System > Port Settings

In the Port Setting page, the status of all ports can be monitored and adjusted for optimum configuration. By selecting a range of ports (**From Port** and **To Port**), the **Speed** can be set for all selected ports by clicking **Apply**. Press the **Refresh** button to view the latest information.



Figure 5.20 – System > Port Settings

**Speed:** Gigabit Fiber connections can operate in 1000M Full Force Mode, Auto Mode or Disabled. Copper connections can operate in Forced Mode settings (1000M Full, 100M Full, 100M Half, 10M Full, 10M Half), Auto, or Disabled. The default setting for all ports is **Auto**.



**NOTE:** Be sure to adjust port speed settings appropriately after changing the connected cable media types.

#### MDI/MDIX:

A **medium dependent interface (MDI)** port is an Ethernet port connection typically used on the Network Interface Card (NIC) or Integrated NIC port on a PC. Switches and hubs usually use **Medium dependent interface crossover (MDIX)** interface. When connecting the Switch to end stations, user have to use straight through Ethernet cables to make sure the Tx/Rx pairs match up properly. When connecting the Switch to other networking devices, a crossover cable must be used.

This switch provides a configurable **MDI/MDIX** function for users. The switches can be set as an MDI port in order to connect to other hubs or switches without an Ethernet crossover cable.

**Auto MDI/MDIX** is designed on the switch to detect if the connection is backwards, and automatically chooses MDI or MDIX to properly match the connection. The default setting is "**Auto**" **MDI/MDIX**.

**Flow Control:** You can enable this function to mitigate the traffic congestion. Ports configured for full-duplex use 802.3x flow control, half-duplex ports use backpressure flow control. The default setting is Disabled.

# **System > DHCP Auto Configuration**

This page allows you to enable the DHCP Auto Configuration feature on the Switch. When enabled, the Switch becomes a DHCP client and gets the configuration file from a TFTP server automatically on next boot up. To accomplish this, the DHCP server must deliver the TFTP server IP address and configuration file name information in the DHCP reply packet. The TFTP server must be up and running and store the necessary configuration file in its base directory when the request is received from the Switch.



Figure 5.21 – System > DHCP Auto Configuration

#### System > SysLog Host Settings

The SysLog Host Settings page allows user to send Syslog messages to up to four designated servers using the **System Log Server**. To set the System Log Server configuration, click **Apply**.



Figure 5.22 – System > SysLog Host Settings

System Log: Enabled or Disabled the SysLog Host feature.

**Server IP Address:** Specifies the IP address of the system log server.

**UDP Port (1 - 65535):** Specifies the UDP port to which the server logs are sent. The possible range is 1 - 65535, and the default value is 514.

Time Stamp: Select Enable to time stamp log messages.

**Severity:** Specifies the minimum severity from which warning messages are sent to the server. There are three levels. When a severity level is selected, all severity level choices above the selection are selected automatically. The possible levels are:

**Warning -** The lowest level of a device warning. The device is functioning, but an operational problem has occurred.

Informational - Provides device information.

**All -** Displays all levels of system logs.

**Facility:** Specifies an application from which system logs are sent to the remote server. Only one facility can be assigned to a single server. If a second facility level is assigned, the first facility is overwritten. There are up to eight facilities can be assigned (Local 0 ~ Local 7).

#### System > Time Profile

The Time Profile page allows users to configure the time profile settings of the device.

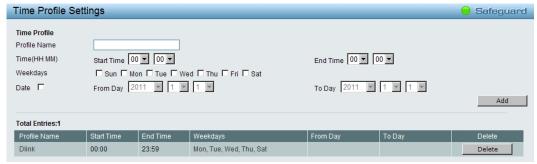


Figure 5.23 – System > Time Profile Settings

**Profile Name:** Specifies the profile name.

Time(HH MM): Specifies the Start Time and End Time.

Weekdays: Specifies the work day.

**Date:** Select Date and specifies the From Day and To Day of the time profile.

Click **Add** to create a new time profile or click **Delete** to delete a time profile from the table.

#### System > Power Saving

The Power Saving mode feature reduces power consumption automatically when the RJ-45 port is link down or the connected devices are turned off. Less power will be consumed also when the short cable is used (less than 20 meters).

By reducing power consumption, less heat is produced, resulting in extended product life and lower operating costs. By default, the Cable Length Detection and Link Status Detection are enabled. Click **Apply** to make the change effective.



Figure 5.24 – System > Power Saving

#### **Advanced Power Saving Settings:**

**Type:** Specifies the Power Saving type to be LED Shut-off, Port Shut-off, Port Standby or System Hibernation.

**LED Shut-off -** The LED Shut-off gets high priority. If the user select LED Shut-off, the profile function will not take effect. It means the LED can not be turned on after Time Profile time's up when the state is disabled. On the contrary, if the LED is enabled, the Time Profile function will work.

**Port Shut-off -** The Port Shut-off state has high priority (the priority rule is the same as LED.) Therefore, if the Port Shut-off sate is already disabled the Time Profile function will not take effect.

**Port Standby -** The system changes to standby state and wait for a wake up event. Each port on the system enters sleep state by schedule.

**System Hibernation -** In this mode, switches get most power-saving figures since main chipsets (both MAC and PHY) are disabled for all ports, and energy required to power the CPU is minimal.

**State:** Specifies the power saving state to be Enabled or Disabled.

**Time Profile 1:** Specifies the time profile or None.

**Time Profile 2:** Specifies the time profile or None.

**Port:** Specifies the ports to be configure of the Power Saving.

Click **Select All** configure all ports, or click **Clear** to uncheck all port. Then click **Apply** to implement changes made.

# **VLAN > 802.1Q VLAN**

A VLAN is a group of ports that can be anywhere in the network, but communicate as though they were in the same area

VLANs can be easily organized to reflect department groups (such as R&D, Marketing), usage groups (such as e-mail), or multicast groups (multimedia applications such as video conferencing), and therefore help to simplify network management by allowing users to move devices to a new VLAN without having to change any physical connections.

The IEEE 802.1Q VLAN Configuration page provides powerful VID management functions. The original settings have the VID as 1, no default name, and all ports as "Untagged"

**Delete:** Click to delete the VLAN group.

**Add:** Click to create a new VID group, assigning ports from 01 to 28 as **Untag**, **Tag**, or **Not Member**. A port can be untagged in only one VID. To save the VID group, click **Apply**.

You may change the name accordingly to the desired groups, such as R&D, Marketing, email, etc.

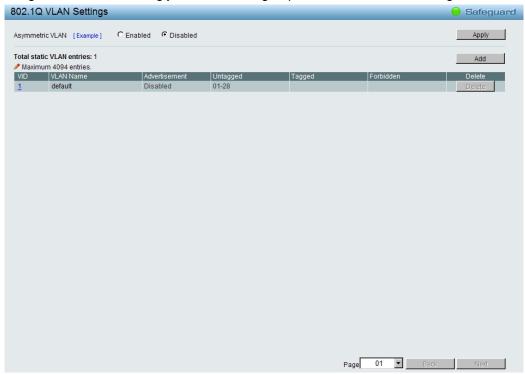
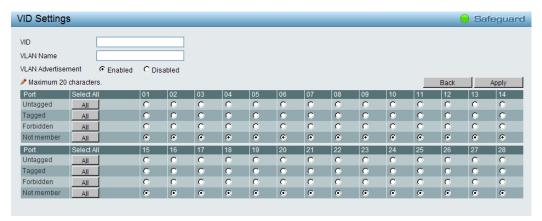


Figure 5.25 – VLAN > 802.1Q VLAN



Figure~5.26-Configuration > 802.1Q~VLAN > Add~VID

Figure 5.27 - Configuration > 802.1Q VLAN > Example VIDs

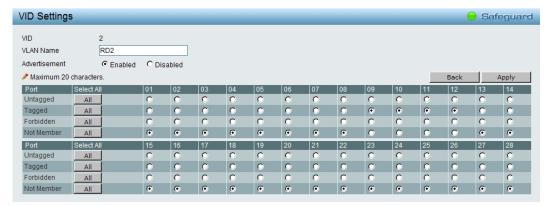


Figure 5.28 - Configuration > 802.1Q VLAN > VID Assignments

# **VLAN > VLAN Status**

The VLAN Status page is for user to search the VLAN which has already existed by VLAN ID or VLAN Name.

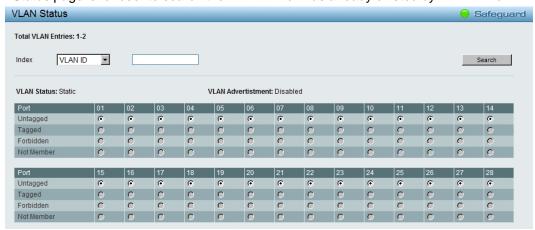


Figure 5.29 - VLAN > VLAN Status

# VLAN > GVRP > GVRP Global Settings

The GVRP Global Settings page allows user to configure the GARP timer values for application join, leave, and leave\_all GARP timer values.



Figure 5.30 - VLAN > GVRP > GVRP Global Settings

GVRP: Disabled or Enabled the GVRP status.

**Join Time (100-100000):** Indicates the time in milliseconds that PDUs are transmitted. The default value is *200ms*.

**Leave Time (100-100000):** Indicates the amount of time in milliseconds that the device waits before leaving its GARP state. The leave time is activated by a leave all time message sent/received, and cancelled by the Join message. The default value is *600ms*.

**Leave\_All Time (100-100000):** Used to confirm the port within the VLAN. The time in milliseconds between messages sent. The default value is *10000ms*.

Click **Apply** to implement changes made.



**NOTE:** Leave time must be greater than or equal to three times the join time.

Leave\_all time must be greater than the leave time.

#### VLAN > GVRP > GVRP Port Settings

The GVRP Port Settings page allows user to determine whether the Switch will share its VLAN configuration information with other **GARP VLAN Registration Protocol (GVRP)** enabled switches. In addition, Ingress Checking can be used to limit traffic by filtering incoming packets whose PVID does not match the PVID of the port. Results can be seen in the table under the configuration settings, as seen below.

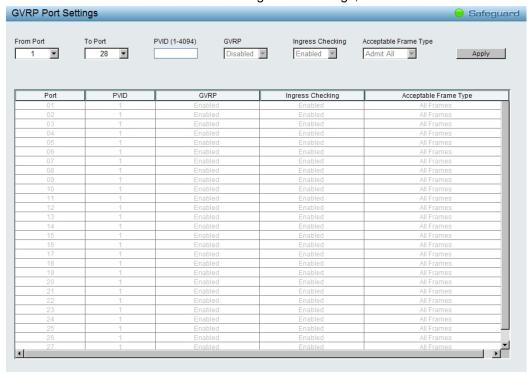


Figure 5.31 - VLAN > GVRP > GVRP Port Settings

**From Port/To Port:** These two fields allow user to specify the range of ports that will be included in the Port-based VLAN that user is creating using the 802.1Q Port Settings page.

**PVID(1-4094):** The read-only field in the 802.1Q Port Table shows the current PVID assignment for each port, which may be manually assigned to a VLAN when created in the Settings table. The Switch's default is to assign all ports to the default VLAN with a VID of 1. The PVID is used by the port to tag outgoing, untagged packets, and to make filtering decisions about incoming packets. If the port is specified to accept only tagged frames - as tagging, and an untagged packet is forwarded to the port for transmission, the port will add an 802.1Q tag using the PVID to write the VID in the tag. When the packet arrives at its destination, the receiving device will use the PVID to make VLAN forwarding decisions. If the port receives a packet, and Ingress filtering is enabled, the port will compare the VID of the incoming packet to its PVID. If the two are unequal, the port will drop the packet. If the two are equal, the port will receive the packet.

**GVRP:** The Group VLAN Registration Protocol (GVRP) enables the port to dynamically become a member of a VLAN. GVRP is Disabled by default.

**Ingress Checking:** This field can be toggled using the space bar between Enabled and Disabled. Enabled enables the port to compare the VID tag of an incoming packet with the PVID number assigned to the port. If the two are different, the port filters (drops) the packet. Disabled disables ingress filtering. Ingress Checking is *Disabled* by default.

**Acceptable Frame Type:** This field denotes the type of frame that will be accepted by the port. The user may choose between **Tagged Only**, which means only VLAN tagged frames will be accepted, and Admit\_All, which mean both tagged and untagged frames will be accepted. **Admit All** is enabled by default.

Click **Apply** to implement changes made.

#### VLAN > Voice VLAN > Voice VLAN Global Settings

Voice VLAN is a feature that allows you to automatically place the voice traffic from IP phone to an assigned VLAN to enhance the VoIP service. With a higher priority and individual VLAN, the quality and the security of VoIP traffic are guaranteed. The Voice VLAN function will only insert the Voice VLAN tag to untagged packets under corresponding ports. If a VoIP packet comes with a VLAN tag, the Voice VLAN function won't replace the original VLAN tag.

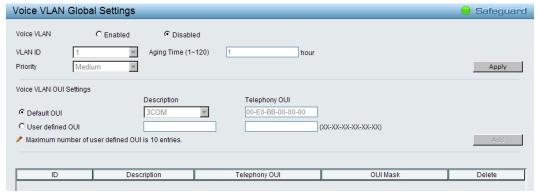


Figure 5.32 – VLAN > Voice VLAN > Voice VLAN Global Settings

Voice VLAN State: Select to Enable or Disable Voice VLAN. The default is Disabled.

**VLAN ID:** The ID of VLAN that you want to assign voice traffic to. You must first create a VLAN from the 802.1Q VLAN page before you can assign a dedicated Voice VLAN. The member port you configured in 802.1Q VLAN setting page will be the static member port of voice VLAN. To dynamically add ports into the voice VLAN, please enable the **Auto Detection** function

**Aging Time:** Enter a period of time in hours to remove a port from voice VLAN if the port is an automatic VLAN member. When the last voice device stops sending traffic and the MAC address of this voice device is aged out, the voice VLAN aging timer will be started. The port will be removed from the voice VLAN after expiration of voice VLAN aging timer. Selectable range is from 1 to 120 hours and default is 1 hour.

Priority: The 802.1p priority levels of the traffic in the Voice VLAN. The default priority is highest.

**Voice VLAN OUI Settings:** this allows the user to configure the user-defined voice traffic's OUI. An Organizationally Unique Identifier (OUI) is the first three bytes of the MAC address. This identifier uniquely identifies a vendor, manufacturer, or other organization.

**Default OUI:** Pre-defined OUI values, including brand names of 3COM, Cisco, Veritel, Pingtel, Siemens, NEC/Philips, Huawei3COM, and Avaya.

**User defined OUI:** You can manually create a Telephony OUI with a description. The maximum number of user defined OUIs is 10. It will occupy one ACL rule when selecting user defined OUI by default, and to configure one user-defined OUI will take extra one ACL rule. System will auto generate an ACL profile (Profile ID: 51) for all the Voice VLAN rules.

There are some pre-defined OUIs and when the user configures personal OUI, these pre-defined OUIs must be avoided. Below are the pre-defined voice traffic's OUI:

OUI	Vendor	Mnemonic Name
00:E0:BB	зсом	3com
00:03:6B	Cisco	cisco
00:E0:75	Veritel	veritel
00:D0:1E	Pingtel	pingtel
00:01:E3	Siemens	siemens
00:60:B9	NEC/ Philips	nec&philips
00:0F:E2	Huawei-3COM	huawei&3com
00:09:6E	Avaya	avaya

Select the OUI and press Add to the lower table to complete the Auto Voice VLAN setting.



**Note:** The default OUI for 3COM, Cisco, Veritel, Pingtel, Siemens, NEC/Philips, Huawei3COM, and Avaya is not common for all of their VoIP devices.

#### VLAN > Voice VLAN > Voice VLAN Port Settings

The Voice VLAN Port Settings page allows users to automatically place the voice traffic from IP phone to an assigned VLAN to enhance the VoIP service. With a higher priority and individual VLAN, the quality and the security of VoIP traffic are guaranteed.

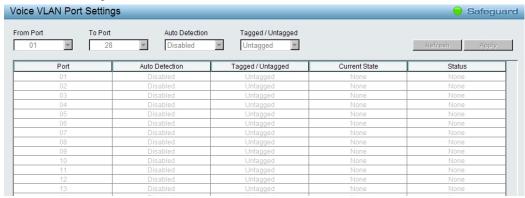


Figure 5.33 – VLAN > Voice VLAN > Voice VLAN Port Settings

From Port / To Port: A consecutive group of ports may be configured starting with the selected port.

**Auto Detection:** Switch will add ports to the voice VLAN automatically if it detects the device OUI matches the Telephony OUI configured in Voice VLAN OUI Setting page. Use the drop-down menu to enable or disable the OUI auto detection function. The default is *Disabled* 

**Tagged / Untagged:** tagged or untagged the ports.

Click **Apply** to implement changes made and **Refresh** to refresh the voice vlan table.



**Note:** Voice VLAN has higher priority than any other features even QoS. Therefore the voice traffic will be operated according to Voice VLAN setting and not impacted by QoS feature.



**Note:** It is recommended setting the highest priority for Voice VLAN to guarantee the quality of

VoIP traffic.

# VLAN > Voice VLAN > Voice Device List

The Voice Device List page displays the information of Voice VLAN.



Figure 5.34 – VLAN > Voice VLAN > Voice Device List

Select a port or all ports and click **Search** to display the Voice Device information in the table.

# VLAN > Auto Surveillance VLAN

Similar as Voice VLAN, Auto Surveillance VLAN is a feature that allows you to automatically place the video traffic from D-Link IP cameras to an assigned VLAN to enhance the IP surveillance service. With a higher priority and individual VLAN, the quality and the security of surveillance traffic are guaranteed. The Auto Surveillance VLAN function will check the source OUI/MAC address / VLAN ID on the incoming packets. If it matches specified MAC address / VLAN ID, the packets will pass through switch with desired priority.

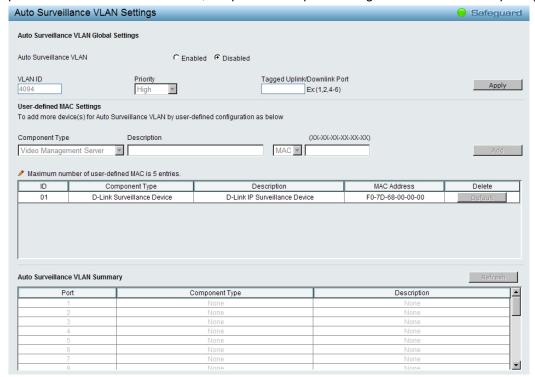


Figure 5.35 - VLAN > Auto Surveillance VLAN

#### Auto Surveillance VLAN Global Settings:

Auto Surveillance VLAN State: Select to enable or disable Auto Surveillance VLAN. The default is Disabled.

**VLAN ID:** By default, the VLAN ID 4094 was created as Auto Surveillance VLAN. You also can create another Auto Surveillance VLAN by selecting a VLAN ID that you have created a VLAN from the 802.1Q VLAN page. The member port you configured in 802.1Q VLAN setting page will be the static member port of Auto Surveillance VLAN.

**Priority:** Specifies the priority level of Auto Surveillance VLAN on the Switch. The possible values are *Highest, High, Medium and Low.* The default priority is High.

**Tagged Uplink/Downlink Port:** Specifies the port or ports to be tagged uplink port or downlink port for the Auto Surveillance VLAN.

Click **Apply** to implement changes of Auto Surveillance VLAN global settings.

# **User-defined MAC Settings:**

**Component Type:** Auto Surveillance VLAN will automatically detect D-Link Surveillance Devices by default. There are another five surveillance components that could be configured to be auto-detected by the Auto Surveillance VLAN. These five components are *Video Management Server (VMS)*, *VMS Client/Remote viewer, Video Encoder, Network Storage* and Other *IP Surveillance Devices*.

**Description:** Specifies the description for the component type.

**MAC/OUI:** You can manually create an MAC or OUI address for the surveillance component. The maximum number of user defined MAC address is 5. System will auto generate an ACL profile (Profile ID: 56) for all the Auto Surveillance VLAN rules.

Click **Add** to create a new surveillance component and **Refresh** to refresh the Auto Surveillance VLAN summary table.

#### **L2 Functions > Jumbo Frame**

Jumbo Frame support is designed to enhance Ethernet networking throughput and significantly reduce the CPU utilization of large file transfers like large multimedia files or large data files by enabling more efficient larger payloads per packet. The Jumbo Frame page allows network managers to enable Jumbo Frames on the device.

The Jumbo Frame default is disabled, Select Enabled then click Apply to turn on the jumbo frame support.

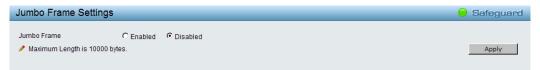


Figure 5.36 - L2 Functions > Jumbo Frame Settings

# **L2 Functions > Port Mirroring**

Port Mirroring is a method of monitoring network traffic that forwards a copy of each incoming and/or outgoing packet from one port of the Switch to another port where the packet can be studied. This enables network managers to better monitor network performances.



Figure 5.37 – L2 Functions > Port Mirroring Settings

Port Mirroring: Enables or disables the Port Mirroring status.

Target Port: Defines the target port.

#### **Source Port Selection:**

**TX:** Duplicates the data transmitted from the source port and forwards it to the Target Port. Click "all" to include all ports into port mirroring.

**RX:** Duplicates the data that received from the source port and forwards it to the Target Port. Click "all" to include all ports into port mirroring.

**TX/RX:** Duplicate both the data transmitted from and data sent to the source port, and forwards all the data to the assigned Target Port. Click "all" to include all ports into port mirroring.

None: Turns off the mirroring of the port. Click "all" to remove all ports from mirroring.

Click **Apply** to capture the configured Source Ports.

#### **L2 Functions > Loopback Detection**

The Loopback Detection function is used to detect the loop created by a specific port while Spanning Tree Protocol (STP) is not enabled in the network, especially when the down links are hubs or unmanaged switches. The Switch will automatically shutdown the port and sends a log to the administrator. The Loopback Detection port will be unlocked when the Loopback Detection Recover Time times out. The Loopback Detection function can be implemented on a range of ports at a time. You may enable or disable this function using the pull-down menu.

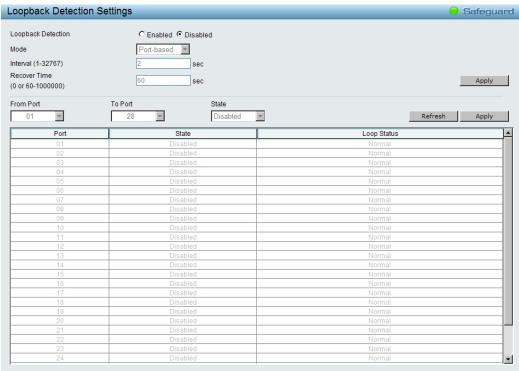


Figure 5.38 – L2 Functions > Loopback Detection Settings

Loopback Detection State: Enable or disable loopback detection. The default is Disabled.

Mode: Specifies Port-based or VLAN-based mode.

Interval (1-32767): Set a Loop detection Interval between 1 and 32767 seconds. The default is 2 seconds.

**Recover Time (0 or 60-1000000):** Time allowed (in seconds) for recovery when a Loopback is detected. The Loop Detection Recover Time can be set at 0 seconds, or 60 to 1000000 seconds. Entering 0 will disable the Loop Detection Recover Time. The default is 60 seconds.

From Port: The beginning of a consecutive group of ports may be configured starting with the selected port.

To Port: The ending of a consecutive group of ports may be configured starting with the selected port.

State: Use the drop-down menu to toggle between Enabled and Disabled. Default is Disabled.

Click Apply to implement changes made or click Refresh to refresh the Loopback Detection table.

# **L2 Functions > MAC Address Table > Static MAC**

This feature provides two distinct functions. The **Disable Auto Learning** table allows turning off the function of learning MAC address automatically, if a port isn't specified as an uplink port (for example, connects to a DHCP Server or Gateway). By default, this feature is Disabled.



Figure 5.39 – L2 Functions > MAC Address Table > Static MAC

To initiate the removal of auto-learning for any of the uplink ports, enable this feature, and then select the port(s) for auto learning to be disabled.

The **Static MAC Address Lists** table displays the static MAC addresses connected, as well as the VID. Click **Add** to add a new MAC address, you also need to select the assigned Port number. Enter both the Mac Address and VID, and then Click **Add**. Click **Delete** to remove one entry or click **Delete all** to clear the list.

By disabling Auto Learning capability and specifying the static MAC addresses, the network is protected from potential threats like hackers, because traffic from illegal MAC addresses will not be forwarded by the Switch.

# L2 Functions > MAC Address Table > Dynamic Forwarding Table

For each port, this table displays the MAC address learned by the Switch. To add a MAC address to the Static Mac Address List, click the **Add to Static MAC** checkbox, and then click **Apply** associated with the identified address.

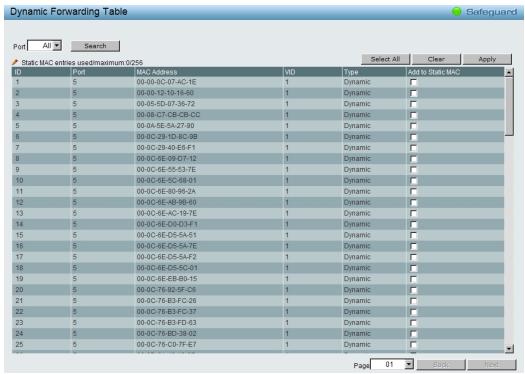


Figure 5.40 – L2 Functions > MAC Address Table > Dynamic Forwarding Table

# **L2 Functions > Spanning Tree > STP Global Settings**

The Switch implements two versions of the Spanning Tree Protocol, the Rapid Spanning Tree Protocol (RSTP) as defined by the IEEE 802.1w specification and a version compatible with the IEEE 802.1D STP. RSTP can operate with legacy equipment implementing IEEE 802.1D, however the advantages of using RSTP will be lost.

The IEEE 802.1w Rapid Spanning Tree Protocol (RSTP) evolved from the 802.1D STP standard. RSTP was developed in order to overcome some limitations of STP that impede the function of some recent switching innovations. The basic function and much of the terminology is the same as STP. Most of the settings configured for STP are also used for RSTP. This section introduces some new Spanning Tree concepts and illustrates the main differences between the two protocols.

By default, Rapid Spanning Tree is disabled. If enabled, the Switch will listen for BPDU packets and its accompanying Hello packet. BPDU packets are sent even if a BPDU packet was not received. Therefore, each link between bridges is sensitive to the status of the link. Ultimately this difference results in faster detection of failed links, and thus faster topology adjustment.

After enabling STP, setting the STP Global Setting includes the following options.



Figure 5.41 – L2 Functions > Spanning Tree > STP Global Settings

STP Version: You can choose RSTP or STP Compatible. The default setting is RSTP.

**Bridge Priority:** This value between 0 and 61410 specifies the priority for forwarding packets: the lower the value, the higher the priority. The default is 32768.

**TX Hold Count (1-10):** Used to set the maximum number of Hello packets transmitted per interval. The count can be specified from 1 to 10. The default is 6.

**Maximum Age (6-40 sec):** This value may be set to ensure that old information does not endlessly circulate through redundant paths in the network, preventing the effective propagation of the new information. Set by the Root Bridge, this value will aid in determining that the Switch has spanning tree configuration values consistent with other devices on the bridged LAN. If the value ages out and a BPDU has still not been received from the Root Bridge, the Switch will start sending its own BPDU to all other switches for permission to become the Root Bridge. If it turns out that the Switch has the lowest Bridge Identifier, it will become the Root Bridge. A time interval may be chosen between 6 and 40 seconds. The default value is 20. (Max Age has to have a value bigger than Hello Time)

**Hello Time (1-10 sec):** The user may set the time interval between transmissions of configuration messages by the root device, thus stating that the Switch is still functioning. The default is 2 seconds.

**Forward Delay (4-30 sec):** This sets the maximum amount of time that the root device will wait before changing states. The default is 15 seconds.

Root Bridge: Displays the MAC address of the Root Bridge.

Root Cost: Displays the cost of the Root Bridge.

**Root Maximum Age:** Displays the Maximum Age of the Root Bridge. **Root Forward Delay:** Displays the Forward Delay of the Root Bridge.

Root port: Displays the root port.

Click **Apply** for the settings to take effect. Click **Refresh** to renew the page.

# **L2 Functions > Spanning Tree > STP Port Settings**

STP can be set up on a port per port basis. In addition to setting Spanning Tree parameters for use on the switch level, the Switch allows for the configuration of groups of ports, each port-group of which will have its own spanning tree, and will require some of its own configuration settings.

An STP Group spanning tree works in the same way as the switch-level spanning tree, but the root bridge concept is replaced with a root port concept. A root port is a port of the group that is elected based on port priority and port cost, to be the connection to the network for the group. Redundant links will be blocked, just as redundant links are blocked on the switch level.

The STP on the switch level blocks redundant links between switches (and similar network devices). The port level STP will block redundant links within an STP Group.

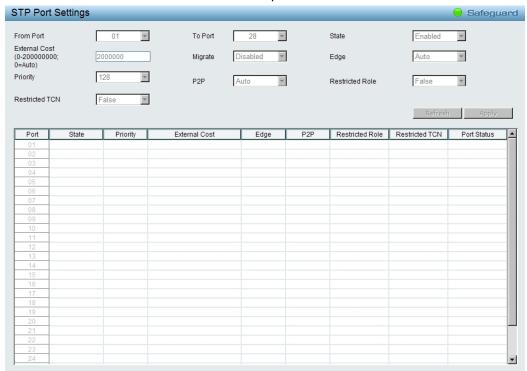


Figure 5.42 – System > SNMP Settings > SNMP Global Port Settings

From Port/To Port: A consecutive group of ports may be configured starting with the selected port.

**State:** Use the drop-down menu to enable or disable STP by per-port based. It will be selectable after the global STP is enabled.

**External Cost:** This defines a metric that indicates the relative cost of forwarding packets to the specified port list. Port cost can be set automatically or as a metric value. The default value is 0 (auto).

**0** (auto) - Setting 0 for the external cost will automatically set the speed for forwarding packets to the specified port(s) in the list for optimal efficiency. Default port cost: 100Mbps port = 200000. Gigabit port = 200000.

**Value 1-200000000 -** Define a value between 1 and 200000000 to determine the external cost. The lower the number, the greater the probability the port will be chosen to forward packets.

**Migrate:** Setting this parameter as Yes will set the ports to send out BPDU packets to other bridges, requesting information on their STP setting. If the Switch is configured for RSTP, the port will be capable to migrate from 802.1d STP to 802.1w RSTP. Migration should be set as yes on ports connected to network stations or segments that are capable of being upgraded to 802.1w RSTP on all or some portion of the segment.

**Edge:** Selecting the *True* parameter designates the port as an edge port. Edge ports cannot create loops, however an edge port can lose edge port status if a topology change creates a potential for a loop. An edge port normally should not receive BPDU packets. If a BPDU packet is received, it automatically loses edge port status. Selecting the *False* parameter indicates that the port does not have edge port status. Selecting the *Auto* parameter indicates that the port have edge port status automatically.

**Priority:** Specify the priority of each port. Selectable range is from 0 to 240, and the default setting is 128. The lower the number, the greater the probability the port will be chosen as a root port.

**P2P:** Choosing the *True* parameter indicates a point-to-point (P2P) shared link. P2P ports are similar to edge ports however they are restricted in that a P2P port must operate in full-duplex.

Like edge ports, P2P ports transition to a forwarding state rapidly thus benefiting from RSTP. A p2p value of *false* indicates that the port cannot have p2p status. *Auto* allows the port to have p2p status whenever possible and operate as if the p2p status were true. If the port cannot maintain this status, (for example if the port is forced to half-duplex operation) the p2p status changes to operate as if the p2p value were *False*. The default setting for this parameter is *Auto*.

**Restricted Role:** Toggle between *True* and *False* to set the restricted role state of the packet. If set to *True*, the port will never be selected to be the Root port. The default value is *False*.

**Restricted TCN:** Toggle between *True* and *False* to set the restricted TCN of the packet. Topology Change Notification (TCN) is a BPDU that a bridge sends out to its root port to signal a topology change. If set to *True*, it stops the port from propagating received TCN and to other ports. The default value is *False*.

Click **Apply** for the settings to take effect. Click **Refresh** to renew the page.

# <u>L2 Functions > Link Aggregation > Port Trunking</u>

The Trunking function enables the combining of two or more ports together to increase bandwidth. Up to eight Trunk groups may be created, and each group consists up to eight ports.



Figure 5.43 – L2 Functions > Link Aggregation > Port Trunking

Link Aggregation State: Enable or Disable the Link Aggregation state.

ID: Specifies the Trunking ID.

**Type:** Specifies the Link Aggregation type. There are two types can be selected:

Static - Static link aggregation.

**LACP -** LACP (Link Aggregation Control Protocol) is enabled on the device. LACP allows for the automatic detection of links in a Port Trunking Group.

Select the ports to be grouped together, and then click **Apply** to activate the selected Trunking groups.



**NOTE:** Each combined trunk port must be connected to devices within the same VLAN group.

# L2 Functions > Link Aggregation > LACP Port Settings

The LACP Port Settings is used to create port trunking groups on the Switch. The user may set which ports will be active and passive in processing and sending LACP control frames

Figure 5.44 - L2 Functions > Link Aggregation > LACP Port Settings

From Port: The beginning of a consecutive group of ports may be configured starting with the selected port.

**To Port:** The ending of a consecutive group of ports may be configured starting with the selected port.

Activity: There are two different roles of LACP ports:

**Active -** Active LACP ports are capable of processing and sending LACP control frames. This allows LACP compliant devices to negotiate the aggregated link so the group may be changed dynamically as needs require. In order to utilize the ability to change an aggregated port group, that is, to add or subtract ports from the group, at least one of the participating devices must designate LACP ports as active. Both devices must support LACP.

**Passive -** LACP ports that are designated as passive cannot initially send LACP control frames. In order to allow the linked port group to negotiate adjustments and make changes dynamically, one end of the connection must have "active" LACP ports.

**Timeout:** Specify the administrative LACP timeout. The possible field values are:

Short (3 Sec) - Defines the LACP timeout as 3 seconds.

Long (90 Sec) - Defines the LACP timeout as 90 seconds. This is the default value.

Click **Apply** to implement the changes made.

#### L2 Functions > Multicast > IGMP Snooping

With Internet Group Management Protocol (IGMP) snooping, the Web Smart Switch can make intelligent multicast forwarding decisions by examining the contents of each frame's Layer 2 MAC header.

IGMP snooping can help reduce cluttered traffic on the LAN. With IGMP snooping enabled globally, the Web Smart Switch will forward multicast traffic only to connections that have group members attached.

The settings of IGMP snooping is set by each VLAN individually.

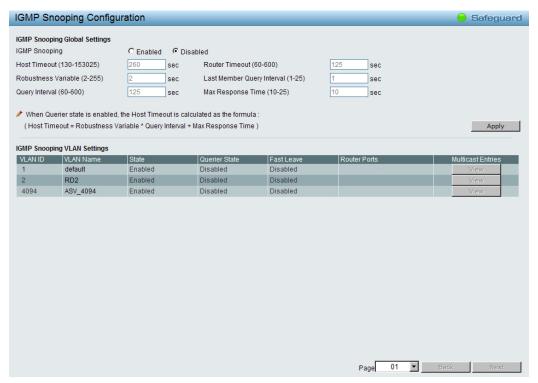


Figure 5.45 - L2 Functions > Multicast > IGMP Snooping

By default, IGMP is disabled. If enabled, the IGMP Global Settings will need to be entered:

**Host Timeout (130-153025 sec):** This is the interval after which a learned host port entry will be purged. For each host port learned, a 'Port Purge Timer' runs for 'Host Port Purge Interval'. This timer will be restarted whenever a report message from host is received over that port. If no report messages are received for 'Host Port Purge Interval' time, the learned host entry will be purged from the multicast group. The default value is 260 seconds.

**Robustness Variable (2-255 sec):** The Robustness Variable allows adjustment for the expected packet loss on a subnet. If a subnet is expected to be lossy, the Robustness Variable may need to be increased. The Robustness Variable cannot be set to zero, and it SHOULD NOT be. Default is 2 seconds.

**Query Interval (60-600 sec):** The Query Interval is the interval between General Queries sent. By adjusting the Query Interval, the number of IGMP messages can be increased or decreased; larger values will cause IGMP Queries to be sent less often. Default value is 125 seconds.

**Router Timeout (60-600 sec):** This is the interval after which a learned router port entry will be purged. For each router port learned, a 'Router Port Purge Timer' runs for 'Router Port Purge Interval'. This timer will be restarted whenever a Query control message is received over that port. If there are no Query control messages received for 'Router Port Purge Interval' time, the learned router port entry will be purged. Default is 260 seconds.

Last Member Query Interval (1-25 sec): The Last Member Query Interval is the Max Response Time inserted into Group-Specific Queries sent in response to Leave Group messages, and is also the amount of time between Group-Specific Query messages. This value may be adjusted to modify the "leave latency" of the network. A reduced value results in reduced time to detect the loss of the last member of a group. Default is 1 second.

Max Response Time (10-25 sec): The Max Response Time specifies the maximum allowed time before sending a responding report message. Adjusting this setting effects the "leave latency", or the time between the moment the last host leaves a group and when the multicast server is notified that there are no more members. It also allows adjustments for controlling the frequency of IGMP traffic on a subnet. Default is 10 seconds.

To enable IGMP snooping for a given VLAN, select enable and click on the **Apply** button. Then press the **VLAN ID** number under **IGMP Snooping VLAN Setting**, and select the State, Querier State and Fast Leave to be enabled or disabled, and the ports to be assigned as router ports for IGMP snooping for the VLAN.

Press **Apply** for changes to take effect. A router port configured manually is a **Static Router Port**, and a **Dynamic Router Port** is dynamically configured by the Switch when a query control message is received.

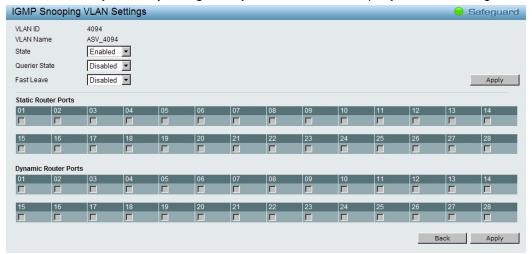


Figure 5.46 –L2 Functions > Multicast > IGMP Snooping VLAN Settings

To view the Multicast Entry Table for a given VLAN, press the **View** button.

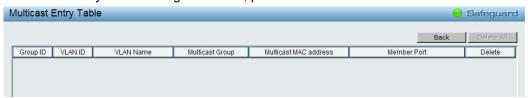


Figure 5.47 -L2 Functions > Multicast > Multicast Entry Table

# **L2 Functions > Multicast > Multicast Forwarding**

The Multicast Forwarding page displays all of the entries made into the Switch's static multicast forwarding table. To implement the Multicast Forwarding Settings, input **VID**, **Multicast MAC Address** and port settings, then click **Add**.

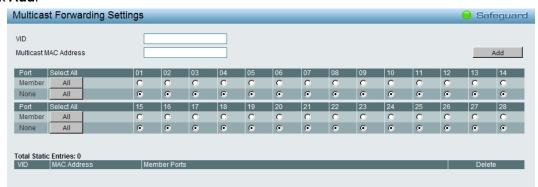


Figure 5.48 – L2 Functaions > Multicast > Multicast Forwarding

VID: The VLAN ID of the VLAN to which the corresponding MAC address belongs.

**Multicast MAC Address:** The MAC address of the static source of multicast packets. This must be a multicast MAC address.

**Port Settings:** Allows the selection of ports that will be members of the static multicast group and ports either that are forbidden from joining dynamically, or that can join the multicast group dynamically, using GMRP.

**Member -** The port is a static member of the multicast group.

**None -** No restrictions on the port dynamically joining the multicast group. When **None** is chosen, the port will not be a member of the Static Multicast Group.

#### **L2 Functions > Multicast > Multicast Filtering Mode**

The Multicast Filtering Mode function allows users to select the filtering mode for IGMP group per VLAN basis.



Figure 5.49 – L2 Functions > Multicast > Multicast Filtering Mode

VLAN ID: Specifies the VLAN ID.

#### Filtering Mode:

**Forward Unregistered Groups:** The multicast stream will be forwarded based on the register table in registered group, but it will be flooded to all ports of the VLAN in unregistered group.

**Filter Unregistered Groups:** The registered group will be forwarded based on the register table and the unregister group will be filtered.

Click Apply to make the change effective.

# **L2 Functions > SNTP > Time Settings**

SNTP or Simple Network Time Protocol is used by the Switch to synchronize the clock of the computer. The SNTP settings folders contain two windows: Time Settings and TimeZone Settings. Users can configure the time settings for the switch, and the following parameters can be set or are displayed in the Time Settings page.

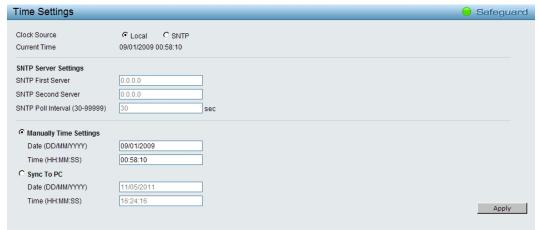


Figure 5.50 – L2 Functions > SNTP > Time Settings

**Clock Source:** Specify the clock source by which the system time is set. The possible options are:

Local - Indicates that the system time is set locally by the device.

**SNTP** - Indicates that the system time is retrieved from a SNTP server.

Current Time: Displays the current date and time for the switch.

If choosing **SNTP** for the clock source, then the following parameters will be available:

**SNTP First Server:** Specify the IP address of the primary SNTP server from which the system time is retrieved.

**SNTP Second Server:** Specify the IP address of the secondary SNTP server from which the system time is retrieved.

**SNTP Poll Interval in Seconds (30-99999):** Defines the interval (in seconds) at which the SNTP server is polled for Unicast information. The Poll Interval default is 30 seconds.

Click Apply to implement changes made.

When selecting Local for the clock source, users can select from one of two options:

**Manually Time Settings:** Users input the system time manually.

**Sync To PC:** The system time will be synchronized from the local computer.

# <u>L2 Functions > SNTP > TimeZone Settings</u>

The TimeZone Setting Page is used to configure time zones and Daylight Savings time settings for SNTP.

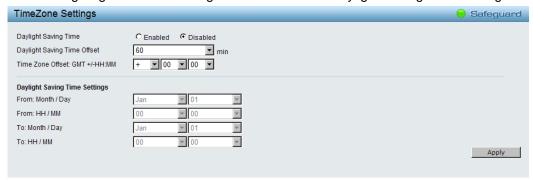


Figure 5.51 – L2 Functions > SNTP > TimeZone Settings

Daylight Saving Time State: Enable or disable the DST Settings.

**Daylight Saving Time Offset:** Use this drop-down menu to specify the amount of time that will constitute your local DST offset - 30, 60, 90, or 120 minutes.

**Time Zone Offset GMT +/- HH:MM:** Use these drop-down menus to specify your local time zone's offset from Greenwich Mean Time (GMT.)

#### **Daylight Saving Time Settings:**

From: Month / Day: Enter the month DST and date DST will start on, each year.

**From: HH:MM:** Enter the time of day that DST will start on, each year.

To: Month / Day: Enter the month DST and date DST will end on, each year.

To: HH:MM: Enter the time of day that DST will end on, each year.

Click Apply to implement changes made.

# <u>L2 Functions > LLDP > LLDP Global Settings</u>

**LLDP (Link Layer Discovery Protocol)** provides IEEE 802.1AB standards-based method for switches to advertise themselves to neighbor devices, as well as to learn about neighbor LLDP devices. SNMP utilities can learn the network topology by obtaining the MIB information in each LLDP device. The LLDP function is enabled by default.



Figure 5.52 -L2 Functions> LLDP > LLDP Global Settings

**LLDP:** When this function is *Enabled*, the switch can start to transmit, receive and process the LLDP packets. For the advertisement of LLDP packets, the switch announces the information to its neighbor through ports.

For the receiving of LLDP packets, the switch will learn the information from the LLDP packets advertised from the neighbor in the neighbor table. Click **Apply** to make the change effective.

**Message TX Hold Multiplier (2-10):** This parameter is a multiplier that determines the actual TTL value used in an LLDPDU. The default value is **4**.

**Message TX Interval (5-32768):** This parameter indicates the interval at which LLDP frames are transmitted on behalf of this LLDP agent. The default value is **30** seconds.

**LLDP ReInit Delay (1-10):** This parameter indicates the amount of delay from the time adminStatus becomes "disabled" until re-initialization is attempted. The default value is **2** seconds.

**LLDP TX Delay (1-8192):** This parameter indicates the delay between successive LLDP frame transmissions initiated by value or status changes in the LLDP local systems MIB. The value for txDelay is set by the following range formula: 1 < txDelay < (0.25 °— msgTxInterval). The default value is **2** seconds.

# <u>L2 Functions > LLDP > LLDP Port Settings</u>

The Basic LLDP Port Settings page displays LLDP port information and contains parameters for configuring LLDP port settings.

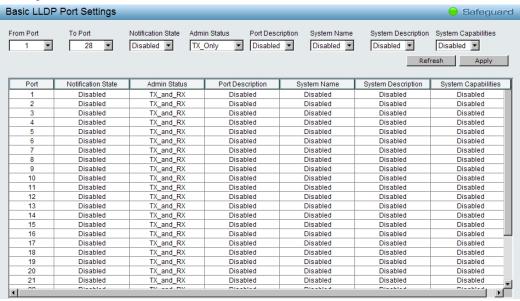


Figure 5.53 -L2 Functions> LLDP > LLDP Port Settings

From Port/ To Port: A consecutive group of ports may be configured starting with the selected port.

**Notification State:** Specifies whether notification is sent when an LLDP topology change occurs on the port. The possible field values are:

Enabled - Enables LLDP notification on the port.

**Disabled** – Disables LLDP notification on the port. This is the default value.

Admin Status: Specifies the LLDP transmission mode on the port. The possible field values are:

**TX\_Only** – Enables transmitting LLDP packets only.

**RX\_Only** – Enables receiving LLDP packets only.

TX\_and\_RX - Enables transmitting and receiving LLDP packets. This is the default.

Disabled - Disables LLDP on the port.

**Port Description:** Specifies whether the Port Description TLV is enabled on the port. The possible field values are:

**Enabled** – Enables the Port Description TLV on the port.

**Disabled** – Disables the Port Description TLV on the port.

System Name: Specifies whether the System Name TLV is enabled on the port. The possible field values are:

**Enabled** – Enables the System Name TLV on the port.

Disabled - Disables the System Name TLV on the port.

**System Description:** Specifies whether the System Description TLV is enabled on the port. The possible field values are:

**Enabled** – Enables the System Description TLV on the port.

**Disabled** – Disables the System Description TLV on the port.

**System Capabilities:** Specifies whether the System Capabilities TLV is enabled on the port. The possible field values are:

**Enabled** – Enables the System Capabilities TLV on the port.

**Disabled** – Disables the System Capabilities TLV on the port.

Define these parameter fields. Click **Apply** to implement changes made and click **Refresh** to refresh the table information.

# <u>L2 Functions > LLDP > 802.1 Extension TLV</u>

This 802.1 Extension TLV page is used to configure the LLDP Port settings.

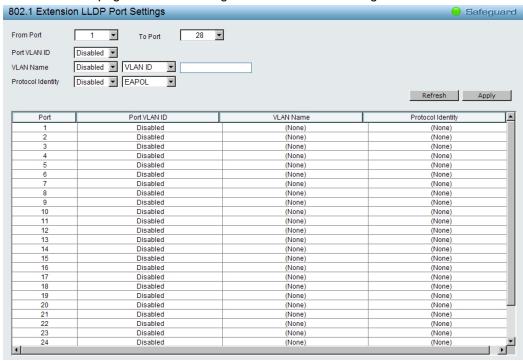


Figure 5.54 – L2 Functions > LLDP > 802.1 Extension TLV

From Port / To Port : A consecutive group of ports may be configured starting with the selected port.

Port VLAN ID: Specifies the Port VLAN ID to be enabled or disabled.

**VLAN Name :** Specifies the VLAN name to be enabled or disabled in the LLDP port. If select Enabled, users can specifies the content of VLAN ID or VLAN Name or all.

**Protocol Identity:** Specifies the Protocol Identity to be enabled or disabled in the LLDP port. If select Enabled, users can specifies the EAPOL, LACP, GVRP, STP or ALL.

Click Apply to implement changes made and click Refresh to refresh the table information.

# L2 Functions > LLDP > 802.3 Extension TLV

The 802.3 Extension LLDP Port Settings page displays 802.3 Extension LLDP port information and contains parameters for configuring 802.3 Extension LLDP port settings.

Figure 5.55 - L2 Functions > LLDP > 802.3 extension TLV

From Port/To Port: A consecutive group of ports may be configured starting with the selected port.

**MAC/PHY Configuration/Status:** Specifies whether the MAC/PHY Configuration Status is enabled on the port. The possible field values are:

**Enabled** – Enables the MAC/PHY Configuration Status on the port.

Disabled - Disables the MAC/PHY Configuration Status on the port.

**Power via MDI:** Advertises the Power via MDI implementations supported by the port. The possible field values are:

**Enabled** – Enables the Power via MDI configured on the port.

Disabled - Disables the Power via MDI configured on the port.

Link Aggregation: Specifies whether the link aggregation is enabled on the port. The possible field values are:

**Enabled** – Enables the link aggregation configured on the port.

**Disabled** – Disables the link aggregation configured on the port.

**Maximum Frame Size:** Specifies whether the Maximum Frame Size is enabled on the port. The possible field values are:

**Enabled** – Enables the Maximum Frame Size configured on the port.

**Disabled** – Disables the Maximum Frame Size configured on the port.

Define these parameter fields. Click **Apply** to implement changes made and click **Refresh** to refresh the table information.

# <u>L2 Functions > LLDP > LLDP Management Address Settings</u>

The LLDP Management Address Settings allows the user to set management address which is included in LLDP information transmitted.

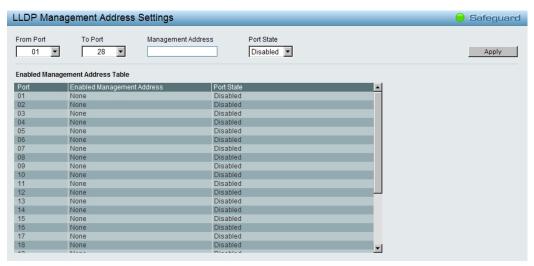


Figure 5.56 – L2 Functions > LLDP > LLDP Management Address Settings

From Port/To Port: A consecutive group of ports may be configured starting with the selected port.

Address Type: Specify the LLDP address type on the port. The value is always IPv4.

Address: Specify the address.

Port State: Specify whether the Port State is enabled n the port. The possible field values are:

**Enabled** – Enables the port state configured on the port.

**Disabled** – Disables the port state configured on the port.

Click Apply to implement changes made.

#### L2 Functions > LLDP > LLDP Management Address Table

The LLDP Management Address Table page displays the detailed management address information for the entry.

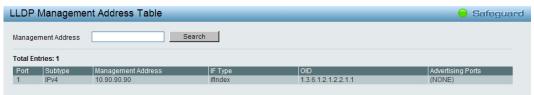


Figure 5.57 – L2 Functions > LLDP > LLDP Management Address Table

**Management Address:** Specifies IPv4 or MAC address then enter the address. Click **Search** and the table will update and display the values required.

**Subtype:** Displays the managed address subtype. For example, MAC or IPv4.

Management Address: Displays the IP address.

**IF Type:** Displays the IF Type. **OID:** Displays the SNMP OID.

Advertising Ports: Displays the advertising ports.

# <u>L2 Functions > LLDP > LLDP Local Port Table</u>

The LLDP Local Port Table page displays LLDP local port information.



Figure 5.58 - L2 Functions > LLDP > LLDP Port Settings

**Port**: Displays the port number.

Port ID Subtype: Displays the port ID subtype.

Port ID: Displays the port ID (Unit number/Port number).

Port Description: Displays the port description.

Click View Normal or Detailed to displays more information.

# **L2 Functions > LLDP > LLDP Remote Port Table**

This LLDP Remote Port Table page is used to display the LLDP Remote Port Brief Table. Select port number and click **Search** to display additional information.



Figure 5.59 - L2 Functions > LLDP > LLDP Remote Port Table

To view the settings for a remote port, click View Normal and the following page displays.



Figure 5.60 – L2 Functions > LLDP > LLDP Remote Port Table(Normal)

To view the detail settings for a remote port, click **View Detailed** and the following page displays.



Figure 5.61 – L2 Functions > LLDP > LLDP Remote Port Table(Detailed)

# **L2 Functions > LLDP > LLDP Statistics**

The LLDP Statistics page displays an overview of all LLDP traffic.

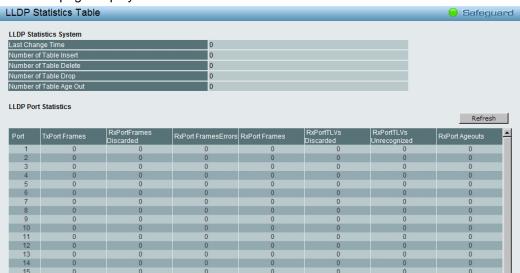


Figure 5.62 - L2 Functions > LLDP > LLDP Statistics

The following information can be viewed:

**LLDP Statistics System:** Displays the counters that refer to the whole switch.

**Last Change Time** – Displays the time for when the last change entry was last deleted or added. It is also displays the time elapsed since last change was detected.

**Number of Table Insert** – Displays the number of new entries inserted since switch reboot.

**Number of Table Delete** – Displays the number of new entries deleted since switch reboot.

Number of Table Drop – Displays the number of LLDP frames dropped due to that the table was full.

Number of Table Age Out – Displays the number of entries deleted due to Time-To-Live expiring.

**LLDP Port Statistics:** Displays the counters that refer to the ports.

TxPort FramesTotal – Displays the total number of LLDP frames transmitted on the port.

**RxPort FramesDiscarded** – Displays the total discarded frame number of LLDP frames received on the port.

RxPort FramesErrors - Displays the Error frame number of LLDP frames received on the port.

RxPort Frames – Displays the total number of LLDP frames received on the port.

**RxPortTLVsDiscarded** – Each LLDP frame can contain multiple pieces of information, known as TLVs. If a TLV is malformed, it is counted and discarded.

RxPortTLVsUnrecognized - Displays the number of well-formed TLVs, but with an known type

**RxPort Ageouts** – Each LLDP frame contains information about how long time the LLDP information is valid. If no new LLDP frame is received within the age out time, the LLDP information is removed, and the Age-Out counter is incremented.

#### L3 Functions > IP Interface

The IP Interface page provides user to configure the IP Interface settings.



Figure 5.63 - L3 Functions > IP Interface

Interface Name: Specifies the name of IP interface.

VLAN Name: Specifies the VLAN name of IP interface.

IP Address: Specifies the IP address for the interface.

Netmask: Select the netmask of IP address.

Interface Admin State: Enables or disables the interface administration state.

Click Add for the settings to take effect.

#### L3 Functions > Static Route

The Static Route page provides user to configure the Static Route settings.



Figure 5.64 – L3 Functions > Static Route

**IP Address:** Specifies the IP address of the Static Route.

Netmask: Specifies the Netmask of the IP address entered into the Static Route table.

Gateway: Specifies the corresponding Gateway of the IP address entered into the Static Route table.

**Metric (1-65535):** Represents the metric value of the IP interface entered into the table. This field may read a number between 1-65535 for an OSPF setting, and 1-16 for a RIP setting.

**Backup State:** The user may choose between *Primary* and *Backup*. If the Primary Static Route fails, the Backup Route will support the entry. Please take note that the Primary and Backup entries cannot have the same Gateway.

Click Add for the settings to take effect.

### L3 Functions > Routing Table Finder

The Routing Table Finder page shows the current IP routing table of the Switch. To find a specific IP route, enter an IP address into the **Network Address** field and click **Search**.



Figure 5.65 - L3 Functions > Routing Table Finder

## L3 Functions > ARP > Static ARP Global Settings

The Static ARP Global Settings page allows network managers to view, define, modify and delete ARP information for specific devices. When static entries are defined, a permanent entry is entered and is used to translate IP address to MAC addresses.



Figure 5.66 - L3 Functions > ARP > Static ARP Global Settings

**ARP Aging Time (0-65535):** Specifies the aging time of the ARP entry. The default is 5 minutes. Click **Apply** for the settings to take effect.

### Add Static ARP Entry:

**IP Address:** Specifies the IP address of the ARP entry.

MAC Address: Specifies the MAC address of the ARP entry.

Click Add to create a new ARP entry.

Click **Delete** or **Delete All** to delete the information of ARP entry table.

### L3 Functions > ARP > ARP Table

The ARP Table page provides information regarding Interface Name, including which IP address was mapped to what MAC address. Entered **Interface Name**, **IP Address** or **MAC Address** then click **Search** to view the information of ARP table.



Figure 5.67 – L3 Functions > ARP > ARP Table

Click **Delete** to delete the information of ARP table.

## L3 Functions > ARP > Gratuitous ARP

The Gratuitous ARP page provides users to configure the Gratuitous ARP global settings.



Figure 5.68 - L3 Functions > ARP > Gratuitous ARP

Specifies the Send when IP Interface is up, Send when duplicated IP is detected and Learn received Gratuitous ARP are enabled or disabled then click Apply to take effect.

### **Gratuitous ARP Send Interval:**

Interface Name: Specifies the Interface Name of Gratuitous ARP.

**Time Interval (0-65535):** Specifies the time interval for Gratuitous ARP.

Click **Apply** for the settings to take effect.

## <u>L3 Functions > Single IP Management > SIM Global Settings</u>

All switches are set as Candidate switches (CaS) as their factory default configuration and Single IP Management will be disabled. The SIM Global Settings page provides user to change the device to be single IP management.



Figure 5.69 - L3 Functions > Single IP Management > SIM Global Settings

**SIM:** enable or disable the SIM state on the Switch. *Disabled* will render all SIM functions on the Switch inoperable.

Role State: There are two states for the Role: Commander and Candidate.

**Commander:** Choosing this parameter will make the Switch a Commander Switch (CS). The user may join other switches to this Switch, over Ethernet, to be part of its SIM group. Choosing this option will also enable the Switch to be configured for SIM.

**Candidate:** A Candidate Switch (CaS) is not the member of a SIM group but is connected to a Commander Switch. This is the default setting for the SIM role.

**Discovery Interval (30-90):** The user may set the discovery protocol interval, in seconds that the Switch will send out discovery packets. Returning information to a Commander Switch will include information about other switches connected to it. (Ex. MS, CaS). The user may set the **Discovery Interval** from 30 to 90 seconds.

**Hold Time (100-255):** This parameter may be set for the time, in seconds the Switch will hold information sent to it from other switches, utilizing the **Discovery Interval**. The user may set the hold time from 100 to 255 seconds.

Click Apply for the settings to take effect.



**NOTE:** The function does not work with management switch.

## QoS > Bandwidth Control

The Bandwidth Control page allows network managers to define the bandwidth settings for a specified port's transmitting and receiving data rates.



Figure 5.70 - QoS > Bandwidth Control

From Port / To Port: A consecutive group of ports may be configured starting with the selected port.

**Type:** This drop-down menu allows you to select between *RX* (receive), *TX* (transmit), and *Both*. This setting will determine whether the bandwidth ceiling is applied to receiving, transmitting, or both receiving and transmitting packets.

**No Limit:** This drop-down menu allows you to specify that the selected port will have no bandwidth limit. *Enabled* disables the limit.

Rate (64-1024000): This field allows you to enter the data rate, in Kbits per second, will be the limit for the selected port. The value is between 64 and 1024000.

Click **Apply** to set the bandwidth control for the selected ports.

### QoS > 802.1p/DSCP

QoS is an implementation of the IEEE 802.1p standard that allows network administrators to reserve bandwidth for important functions that require a larger bandwidth or that might have a higher priority, such as VoIP (voice-over Internet Protocol), web browsing applications, file server applications or video conferencing. Thus with larger bandwidth, less critical traffic is limited, and therefore excessive bandwidth can be saved.

The following figure displays the status of Quality of Service priority levels of each port, higher priority means the traffic from this port will be first handled by the switch. For packets that are untagged, the switch will assign the priority depending on your configuration.

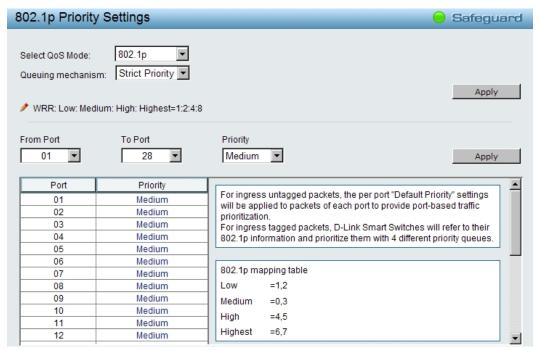


Figure 5.71 - QoS > 802.1p/DSCP

Select QoS Mode: Specifies the QoS mode to be 802.1p or DSCP.

### **Queuing Mechanism:**

**Strict Priority:** Denoting a Strict scheduling will set the highest queue to be emptied first while the other queues will follow the weighted round-robin scheduling scheme

WRR: Use the weighted round-robin (WRR) algorithm to handle packets in an even distribution in priority classes of service.

Click Apply for the settings to take effect.

From Port / To Port: Defines the port range which the port packet priorities are defined.

**Priority:** Defines the priority assigned to the port. The priority are Highest, High, Medium and Low. Click **Apply** for the settings to take effect.

## Security > Trusted Host

Use Trusted Host function to manage the switch from a remote station. You can enter up to ten designated management stations networks by defining the IP Address/Netmask as seen in the figure below.



Figure 5.72 Security > Trusted Host

Click **Apply** to enable or disable the Trusted Host feature. Type in the IP Address and select Netmask then click **Add** button to create a Trusted Host IP.

To delete the IP address, simply click the **Delete** button.

# Security > Port Security

Port Security is a security feature that prevents unauthorized computers (with source MAC addresses) unknown to the Switch prior to stopping auto-learning processing from gaining access to the network.

A given ports' (or a range of ports') dynamic MAC address learning can be stopped such that the current source MAC addresses entered into the MAC address forwarding table can not be changed once the port lock is enabled. Using the drop-down menu, change **Admin State** to *Enabled*, and then click **Apply** to confirm the setting.



Figure 5.73 – Security > Port Security

## **Security > Traffic Segmentation**

This feature provides administrators to limit traffic flow from a single port to a group of ports on a single Switch. This method of segmenting the flow of traffic is similar to using VLANs to limit traffic, but is more restrictive.

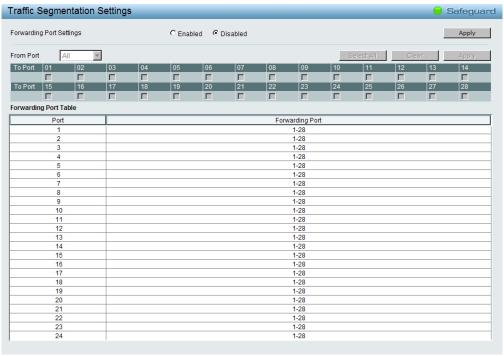


Figure 5.74 – Security > Traffic Segmentation

Click **Apply** to enable or disable this feature.

To configure traffic segmentation specify a port or All ports from the switch, using the **From Port** pull-down menu and select To Port then click **Apply** to enter the settings into the Switch's **Traffic Segmentation** table. Click **Select All** button to check all ports or click **Clear** button to uncheck all ports.

### **Security > Safeguard Engine**

D-Link's **Safeguard Engine** is a robust and innovative technology that automatically throttles the impact of packet flooding into the switch's CPU. This function helps to protect the Web-Smart Switch from being interrupted by malicious viruses or worm attacks. This option is enabled by default.



Figure 5.75 – Security > Safeguard Engine

## **Security > Storm Control**

The Storm Control feature provides the ability to control the receive rate of broadcast, multicast, and unknown unicast packets. Once a packet storm has been detected, the Switch will drop packets coming into the Switch until the storm has subsided.

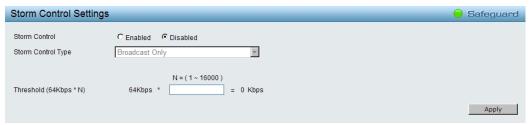


Figure 5.76 – Security > Storm Control

**Storm Control Type:** User can select the different Storm type from **Broadcast Only**, **Multicast & Broadcast** and **Broadcast & Multicast & Unknown Unicast**.

**Threshold:** If storm control is enabled (default is disabled), the threshold can be set here. The threshold is from of  $64 \sim 1,024,000$  Kbit per second, with steps (N) of 64Kbps. N can be from 1 to 16000.

Click **Apply** for the settings to take effect.

## **Security > ARP Spoofing Prevention**

ARP spoofing, also known as ARP poisoning, is a method to attack an Ethernet network by allowing an attacker to sniff data frames on a LAN, modifying the traffic, or stopping the traffic (known as a Denial of Service – DoS attack). The main idea of ARP spoofing is to send fake or spoofed ARP messages to an Ethernet network. It associates the attacker's or random MAC address with the IP address of another node such as the default gateway. Any traffic meant for that IP address would be mistakenly re-directed to the node specified by the attacker.

A common DoS attack today can be done by associating a nonexistent or specified MAC address to the IP address of the network's default gateway. The malicious attacker only needs to broadcast one gratuitous ARP to the network claiming to be the gateway, so that the whole network operation is turned down as all packets to the Internet will be directed to the wrong node.

The ARP Spoofing Prevention function can discard the ARP Spoofing Attack in the network by checking the gratuitous ARP packets and filtering those with illegal IP or MAC addresses.

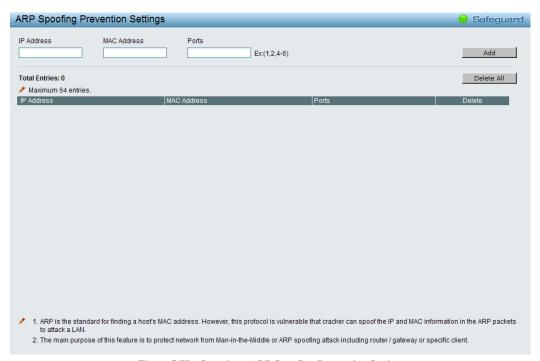


Figure 5.77 – Security > ARP Spoofing Prevention Setting

Enter the **IP Address**, **MAC Address**, **Ports** and then click **Add** to create a checking/filtering rule. Click **Delete** to remove an existing rule and **Delete All** to clear all the entries.

## Security > DHCP Server Screening

DHCP Server Screening function allows user to restrict the illegal DHCP server by discarding the DHCP service from distrusted ports. This page allows you to configure the DHCP Server Screening state for each port and designed trusted DHCP server IP address. Select **Ports** and then click **Apply** to enable or disable the function.

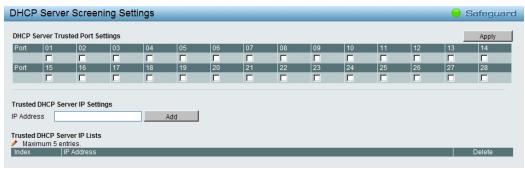


Figure 5.78 – Security > DHCP Server Screening

To add the DHCP Trusted DHCP Server, set the following fields and click Add.

IP Address: Specifies the IP address of the DHCP server to be trusted.

## Security > SSL

Secure Sockets Layer (SSL) is a security feature that provides a secure communication path between a Web Management host and the Switch Web UI by using authentication, digital signatures and encryption. These security functions are implemented by Ciphersuite, a security string that determines the cryptographic parameters, encryption algorithms and key sizes.

This page allows you to configure the SSL global state and the Ciphersuite settings. Select **Enable** or **Disable** and then click **Apply** to change the SSL state or the Ciphersuite settings of the Switch. By default, SSL is **Disabled** and all Ciphersuites are **Enabled**.

Figure 5.79 – Security > SSL Settings



**NOTE:** When SSL is enabled, it will take longer time to open a web page due to encryption. After saving configuration, please wait around 10 seconds for the system summery page.

#### AAA > RADIUS Server

The Authentication RADIUS server page allows user to facilitate centralized user administration as well as providing protection against a sniffing, active hacker.



Figure 5.80 - AAA > RADIUS Server

Index: Choose the desired RADIUS server to configure: 1, 2 or 3.

IP Address: Set the RADIUS server IP.

Authentication Port (1 - 65535): Set the RADIUS authentic server(s) UDP port. The default port is 1812.

Accounting Port (1 - 65535): Set the RADIUS account server(s) UDP port. The default port is 1813.

**Timeout (1 – 255 sec):** This field will set the time the Switch will wait for a response of authentication from the user. The user may set a time between 1 and 255 seconds. The default setting is 5 seconds.

Retransmit (1 – 255 times): This command will configure the maximum number of times the Switch will accept authentication attempts. Users failing to be authenticated after the set amount of attempts will be denied access to the Switch and will be locked out of further authentication attempts. Command line interface users will have to wait 60 seconds before another authentication attempt. Telnet and web users will be disconnected from the Switch. The user may set the number of attempts from 1 to 255. The default setting is

Key: Set the key the same as that of the RADIUS server.

Confirm Key: Confirm the shared key is the same as that of the RADIUS server.

Click **Apply** to implement configuration changes.

## AAA > 802.1X > 802.1X Global Settings

Network switches provide easy and open access to resources, by simply attaching a client PC. Unfortunately this automatic configuration also allows unauthorized personnel to easily intrude and possibly gain access to sensitive data.

IEEE-802.1X provides a security standard for network access control, especially in Wi-Fi wireless networks. 802.1X holds a network port disconnected until authentication is completed. The switch uses Extensible Authentication Protocol over LANs (EAPOL) to exchange authentication protocol client identity (such as a user name) with the client, and forward it to another remote RADIUS authentication server to verify access rights. The EAP packet from the RADIUS server also contains the authentication method to be used. The client can reject the authentication method and request another, depending on the configuration of the client software and the RADIUS server. Depending on the authenticated results, the port is either made available to the user, or the user is denied access to the network.



Figure 5.81 - AAA > 802.1X > 802.1X Global Settings



**NOTE:** The Forward EAPOL PDU option is not workable when the Authentication State is Enabled.

## **AAA > 802.1X > 802.1X Port Settings**

The 802.1X Port Settings page provide users to configure the 802.1X Port settings...

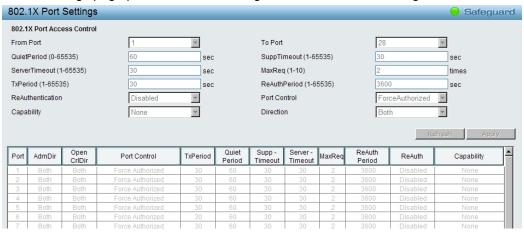


Figure 5.82 - AAA > 802.1X > 802.1X Port Settings

From Port/To Port: Enter the port or ports to be set.

QuietPeriod (0 – 65535): Sets the number of seconds that the switch remains in the quiet state following a failed authentication exchange with the client. Default is 60 seconds.

**ServerTimeout (1 – 65535):** Sets the amount of time the switch waits for a response from the client before resending the response to the authentication server. Default is 30 seconds.

**TxPeriod (1 – 65535):** This sets the TxPeriod of time for the authenticator PAE state machine. This value determines the period of an EAP Request/Identity packet transmitted to the client. Default is *30* seconds.

**ReAuthentication:** Determines whether regular reauthentication will take place on this port. The default setting is *Disabled*.

Capability: Indicates the capability of the 802.1X. The possible field values are:

Authenticator - Specify the Authenticator settings to be applied on a per-port basis.

None - Disable 802.1X functions on the port.

**SuppTimeout (1 – 65535):** This value determines timeout conditions in the exchanges between the Authenticator and the client. Default is 30 seconds.

MaxReq (1 - 10): This parameter specifies the maximum number of times that the switch retransmits an EAP request (md-5challnege) to the client before it times out the authentication session. Default is 2 times.

**ReAuthPeriod (1 – 65535):** A constant that defines a nonzero number of seconds between periodic reauthentication of the client. The default setting is *3600* seconds.

Port Control: This allows user to control the port authorization state.

Select **ForceAuthorized** to disable 802.1X and cause the port to transition to the authorized state without any authentication exchange required. This means the port transmits and receives normal traffic without 802.1X-based authentication of the client.

If **ForceUnauthorized** is selected, the port will remain in the unauthorized state, ignoring all attempts by the client to authenticate. The Switch cannot provide authentication services to the client through the interface.

If **Auto** is selected, it will enable 802.1X and cause the port to begin in the unauthorized state, allowing only EAPOL frames to be sent and received through the port. The authentication process begins when the link state of the port transitions from down to up, or when an EAPOL-start frame is received. The Switch then requests the identity of the client and begins relaying authentication messages between the client and the authentication server.

The default setting is Auto.

Direction: Sets the administrative-controlled direction on the port. The possible field values are:

**Both** – Specify the control is exerted over both incoming and outgoing traffic through the controlled port selected in the first field.

**In** – Disables the support in the present firmware release.

Click Apply to implement configuration changes.

### AAA > 802.1X > 802.1X User

The **802.1X User** page allows user to set different local users on the Switch. Enter a **802.1X User** name, **Password** and **Confirm Password**. Properly configured local users will be displayed in the table.



Figure 5.83 - AAA > 802.1X > 802.1X User

Click Add to add a new 802.1X user.

## ACL > ACL Wizard

Access Control List (ACL) allows you to establish criteria to determine whether or not the Switch will forward packets based on the information contained in each packet's header. This criteria can be specified on a basis of the MAC address, or IP address.

The ACL Configuration Wizard will aid with the creation of access profiles and ACL Rules. The ACL Wizard will create the access rule and profile automatically. For DGS-1500-20/28, the maximum usable profiles are 50 and with 200 Rules in total for the switch. For DGS-1500-52, the maximum usable profiles are 50 and with 450 Rules in total for the switch.

Figure 5.84 – ACL > ACL Wizard

From: Specify the origin of accessible packets. The possible values are:

Any - Indicates ACL action will be on packets from any source.

MAC Address - Indicates ACL action will be on packets from this MAC address.

IPv4 Addresses - Indicates ACL action will be on packets from this IPv4 source address.

To: Specify the destination of accessible packets. The possible values are:

Any - Indicates ACL action will be on packets from any source.

**MAC Address -** Indicates ACL action will be on packets from this MAC address. The field of format is xx-xx-xx-xx-xx.

IPv4 Addresses - Indicates ACL action will be on packets from this IPv4 source address.

**Service Type:** Specify the type of service. The possible values are:

**Any** - Indicates ACL action will be on packets from any service type.

Ether type - Specifies an Ethernet type for filtering packets.

**ICMP AII** - Indicates ACL action will be on packets from ICMP packets.

**IGMP** - IGMP packets can be filtered by IGMP message type.

**TCP All** - Indicates ACL action will be on packets from TCP Packets.

**TCP Source Port** - Matches the packet to the TCP Source Port.

**TCP Destination Port** - Matches the packet to the TCP Destination Port.

**UDP All** - Indicates ACL action will be on packets from UDP Packets.

**UDP Source Port** - Matches the packet to the UDP Source Port.

**UDP Destination Port** - Matches the packet to the UDP Destination Port.

**Action:** Specify the ACL forwarding action matching the rule criteria. *Permit* forwards packets if all other ACL criteria are met. *Deny* drops packets if all other ACL criteria is met.

**Port:** Enter a range of ports to be configured.

Press **Apply** for the settings to take effect.



**NOTE:** Once the ACL rules conflict, rules with the smaller rule ID will take higher priority.



**NOTE:** Be careful when configuring ACL rules, an inappropriate ACL rule may cause management access failure.

### **ACL > Access Profile List**

The Access Profile List provides information for configuring ACL Profiles manually. ACL profiles are attached to interfaces, and define how packets are forwarded if they match the ACL criteria.

Figure 5.85 - ACL > Access Profile List

The contents of Access Profile List table include:

**Profile ID:** Indicates the profile Identification number. The possible configured profile IDs are 1~50, and profile ID 51 is reserved for Voice VLAN.

**Type:** The owner type of ACL profile; it can be normal ACL or Voice VLAN.

Profile Summary: Displays the profile summary.

Show Details: To display an ACL's profile details. The ACL profile details are displayed below the ACL table.

**Show Rules:** To show the access rule in this profile.

**Delete:** To delete an access profile.

Click Add to manually add a profile:

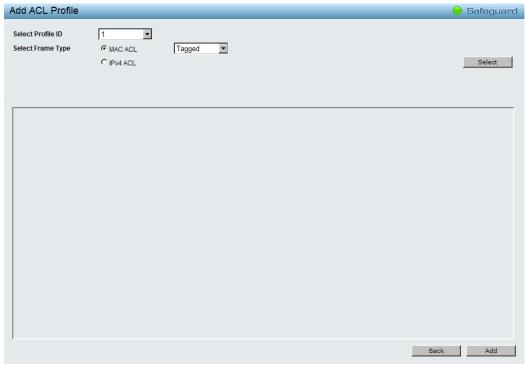


Figure 5.86 – Add Access Profile

The steps of adding an access profile are described below:

1) After selecting the **Profile ID** and **Frame Type** (MAC or IPv4), specify attributes like Untagged/Tagged (for MAC), or ICMP/IGMP/TCP/UDP (for IPv4). Click **Select** and a simplified frame diagram will be displayed.

Figure 5.87 – Add Access Profile

2) Selecting the field of interest will display the related columns in the lower part of the page. Enter the filtering mask and click **Apply** when done. A filtering mask is to specify the digit that you want to check. For example, if you want to check a network of 192.168.1.0/24, then you should enter the IP mask as 255.255.255.0.



Figure 5.88 – Access Rule List



**NOTE:** You cannot select Payload in a MAC ACL, or L2 Header in IP ACL.

3) After the **Profile ID** has been created, click **Continue** to go back to the main Access Profile List page, clicking the **Edit / New Rules** button to enter the **Access Rule List** page.



Figure 5.89 – Access Rule List

**Profile ID:** Indicates the corresponding access profile Identification number.

Access ID: Indicates the access rule Identification number.

Profile Type: Displays the profile type.

**Summary:** Displays the access rule summary.

Action: Displays the access rule action.

To add a new rule, click Add:

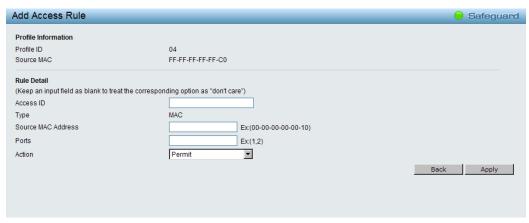


Figure 5.90 - Add Access Rule

**Profile Information** displays the information to which the rule is being added to, including **Profile ID** and **Source MAC**.

In **Rule Detail**, you can specify the details of an access rule. Below are all the possible parameters that can be set.

Access ID: Specify the Access ID (1-65535).

Type: Display the type of rule.

Source MAC Address: Specify the Source MAC address, the field of format is xx-xx-xx-xx-xx.

Ports: Specify the switch ports that you want to implement the access rule to.

**Action:** Specify the ACL forwarding action matching the rule criteria. **Permit** forwards packets if all other ACL criteria are met. **Deny** drops packets if all other ACL criteria is met.

Click **Apply** to make it effective.



**NOTE:** The switch begins the access rule with the smallest access ID, so be careful in assigning the ID for the expected results.

To modify an existing rule, please click on the Access ID hyperlink.



Figure 5.91 – ACL > Access Profile List > Access Rule List

## ACL > ACL Finder

This page is used to help find a previously configured ACL entry. To search for an entry, enter the profile ID from the drop-down menu, select a port that you wish to view, define the state and click **Search.** The table on the lower half of the screen will display the entries. To delete an entry click the corresponding **Delete** button.



Figure 5.92 - ACL > ACL Finder

### **SNMP > Trap to SmartConsole**

The Trap to SmartConsole page allows user the set the difference status of SNMP notifications trapped to the Smartconsole.



Figure 5.93 – SNMP > Trap to SmartConsole

**Destination IP:** Specifies the destination IP.

**Illegal Login:** Specifies the device to send illegal login notifications. **Device Bootup:** Specifies the device to send bootup notifications.

**Port Link Up/Link Down:** Specifies the device to send notifications when port linkup or link down. **RSTP Port State Change:** Specifies the device to send notifications when RSTP port state changes.

**Firmware Upgrade State:** Specifies the device to send notifications when firmware upgrades. **Duplicate IP Detected:** Specifies the device to send notifications when duplicate IP were detected.

**CPU Utilization:** Specifies the device to send CPU utilization notifications.

## SNMP > SNMP > SNMP Global Settings

Simple Network Management Protocol (SNMP) is an OSI Layer 7 (Application Layer) protocol designed specifically for managing and monitoring network devices. SNMP enables network management stations to read and modify the settings of gateways, routers, switches, and other network devices. Use SNMP to configure system features for proper operation, monitor performance and detect potential problems in the Switch or LAN.

Managed devices that support SNMP include software (referred to as an agent), which runs locally on the device. A defined set of variables (managed objects) is maintained by the SNMP agent and used to manage the device. These objects are defined in a Management Information Base (MIB), which provides a standard presentation of the information controlled by the on-board SNMP agent. SNMP defines both the format of the MIB specifications and the protocol used to access this information over the network.

The default SNMP global state is disabled. Select Enable and select Trap Settings then click **Apply** to enable the SNMP function.



Figure 5.94 - SNMP > SNMP > SNMP Global Settings

**Trap Settings:** Specifies whether the device can send SNMP notifications.

**SNMP Authentication Traps:** Specifies the device to send authentication failure notifications.

**Device Bootup:** Specifies the device to send bootup notifications.

Port Link Up/Link Down: Specifies the device to send notifications when port linkup or link down.

**RSTP Port State Change:** Specifies the device to send notifications when RSTP port state changes.

Firmware Upgrade State: Specifies the device to send notifications when firmware upgrades.

Duplicate IP Detected: Specifies the device to send notifications when duplicate IP were detected.

CPU Utilization: Specifies the device to send CPU utilization notifications.

### SNMP > SNMP > SNMP User

This page is used to maintain the SNMP user table for the use of SNMPv3. SNMPv3 allows or restricts users using the MIB OID, and also encrypts the SNMP messages sent out between users and Switch.



Figure 5.95 - SNMP > SNMP > SNMP User

**User Name:** Enter a SNMP user name of up to 32 characters. **Group Name:** Specify the SNMP group of the SNMP user.

**SNMP Version:** Specify the SNMP version of the user. Only SNMPv3 encrypts the messages.

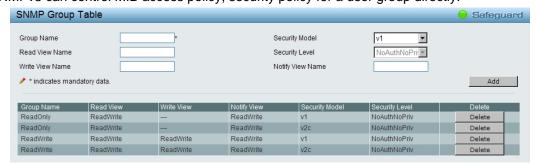
**Auth-Protocol/Password:** Specify either HMAC-MD5-96 or HMAC-SHA to be the authentication protocol. Enter a password for SNMPv3 encryption in the right column.

**Priv-Protocol/Password:** Specify either **no authorization** or **DES 56-bit encryption** and then enter a password for SNMPv3 encryption in the right column.

Click Add to create a new SNMP user account, and click Delete to remove any existing data.

## SNMP > SNMP > SNMP Group

The SNMP Group page is used to maintain the SNMP Group Table associating to the users in SNMP User Table. SNMPv3 can control MIB access policy, security policy for a user group directly.



Figure~5.96-SNMP > SNMP > SNMP~Group

**Group Name:** Specify the SNMP user group of up to 32 characters.

**Read View Name:** Specify a SNMP group name for users that are allowed SNMP read privileges to the Switch's SNMP agent.

**Write View Name:** Specify a SNMP group name for users that are allowed SNMP write privileges to the Switch's SNMP agent.

**Security Model:** Select the SNMP security model.

**v1** - SNMPv1 does not support the security features.

**v2c** - SNMPv2 supports both centralized and distributed network management strategies. It includes improvements in the Structure of Management Information (SMI) and adds some security features.

**v3** - SNMPv3 provides secure access to devices through a combination of authentication and encrypting packets over the network.

Security Level: This function is only available when you select SNMPv3 security level.

**NoAuthNoPriv** - No authorization and no encryption for packets sent between the Switch and SNMP manager.

**AuthNoPriv** - Authorization is required, but no encryption for packets sent between the Switch and SNMP manager.

**AuthPriv** – Both authorization and encryption are required for packets sent between the Switch and SNMP manger.

**Notify View Name:** Specify a SNMP group name for users that can receive SNMP trap messages generated by the Switch's SNMP agent.

#### SNMP > SNMP > SNMP View

The SNMP View page allows user to maintain SNMP views to community strings that define the MIB objects which can be accessed by a remote SNMP manager.



Figure 5.97 – SNMP > SNMP > SNMP View Table

View Name: Name of the view, up to 32 characters.

**Subtree OID:** The Object Identifier (OID) Subtree for the view. The OID identifies an object tree (MIB tree) that will be included or excluded from access by an SNMP manager.

**OID Mask:** The mask of the Subtree OID. 1 means this object number is concerned, 0 means do not concerned. For example 1.3.6.1.2.1.1 with mask 1.1.1.1.1.0 means 1.3.6.1.2.1.X.

View Type: Specify the configured OID is Included or Excluded that a SNMP manager can access.

Click **Add** to create a new view, **Delete** to remove an existing view.

## **SNMP > SNMP > SNMP Community**

The SNMP Community page is used to maintain the SNMP community string of the switch. SNMP managers using the same community string are permitted to gain access to the Switch's SNMP agent.

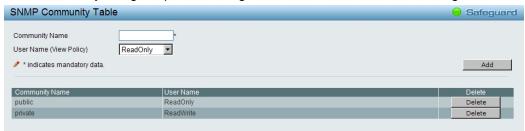


Figure 5.98 - SNMP > SNMP > SNMP Community

Community Name: Name of the community string

**User Name (View Policy):** Specify the read/write or read-only level permission for the MIB objects accessible to the SNMP community.

Click **Add** to create a new SNMP community, **Delete** to remove an existing community.

## SNMP > SNMP > SNMP Host

The SNMP Host page is to configure the SNMP trap recipients.

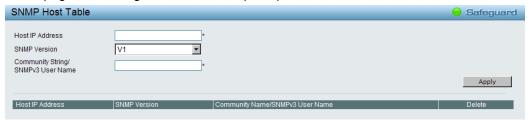


Figure 5.99 - SNMP > SNMP > SNMP Host

Host IP Address: Specify the IP address of SNMP management host.

**SNMP Version:** Specify the SNMP version to be used to the management host.

**Community String/SNMPv3 User Name:** Specify the community string or SNMPv3 user name for the management host.

Click **Apply** to create a new SNMP host, **Delete** to remove an existing host.

### SNMP > SNMP > SNMP Engine ID

The Engine ID is a unique identifier used to identify the SNMPv3 engine on the Switch.

Input the Engine ID then click Apply to apply the changes and click Default resets to default value.



Figure 5.100 - SNMP > SNMP > SNMP Engine ID

## SNMP > RMON > RMON Global Settings

Users can enable and disable remote monitoring (RMON) status for the SNMP function on the Switch. In addition, RMON Rising and Falling Alarm Traps can be enabled and disabled. Click **Apply** to make effects.



 $Figure \ 5.101-SNMP > RMON > RMON \ Global \ Settings$ 

### **SNMP > RMON > RMON Statistics**

The RMON Ethernet Statistics Configuration page displays the information of RMON Ethernet Statistics and allows the user to configure the settings.



Figure 5.102 – SNMP > RMON > RMON Statistics

The RMON Ethernet Statistics Configuration contains the following fields:

**Index (1 - 65535):** Indicates the RMON Ethernet Statistics entry number.

**Port:** Specifies the port from which the RMON information was taken.

**Owner:** Displays the RMON station or user that requested the RMON information.

Click **Add** to make the configurations take effects.

### SNMP > RMON > RMON History

The RMON History Control Configuration page contains information about samples of data taken from ports. For example, the samples may include interface definitions or polling periods.



Figure 5.103 – SNMP > RMON > RMON History

The History Control Configuration contains the following fields:

Index (1 - 65535): Indicates the history control entry number.

**Port:** Specifies the port from which the RMON information was taken.

Buckets Requested (1 ~ 50): Specifies the number of buckets that the device saves.

**Interval (1 ~ 3600):** Indicates in seconds the time period that samplings are taken from the ports. The field range is *1-3600*. The default is *1800* seconds (equal to 30 minutes).

Owner: Displays the RMON station or user that requested the RMON information.

Click **Add** to make the configurations take effects.

## **SNMP > RMON > RMON Alarm**

The RMON Alarm Configuration page allows the user to configure the network alarms. Network alarms occur when a network problem, or event, is detected.



Figure 5.104 – SNMP > RMON > RMON Alarm

The configuration contains the following fields:

Index (1 - 65535): Indicates a specific alarm.

Variable: Specify the selected MIB variable value.

Rising Threshold (0 ~ 2^31-1): Displays the rising counter value that triggers the rising threshold alarm.

Rising Event Index (1 ~ 65535): Displays the event that triggers the specific alarm. The possible field values are user defined RMON events.

**Owner:** Displays the device or user that defined the alarm.

Interval (1 ~ 2^31-1): Defines the alarm interval time in seconds.

**Sample type:** Defines the sampling method for the selected variable and comparing the value against the thresholds. The possible field values are:

**Delta value** – Subtracts the last sampled value from the current value. The difference in the values is compared to the threshold.

Absolute value - Compares the values directly with the thresholds at the end of the sampling interval

Falling Threshold (0 ~ 2^31-1): Displays the falling counter value that triggers the falling threshold alarm.

Falling Event Index (1 ~ 65535): Displays the event that triggers the specific alarm. The possible field values are user defined RMON events.

Click **Add** to make the configurations take effects.

## SNMP > RMON > RMON Event

The RMON Event Configuration page contains fields for defining, modifying and viewing RMON events statistics.



Figure 5.105 – SNMP > RMON > RMON Event

The RMON Events Page contains the following fields:

Index (1~ 65535): Displays the event.

**Description:** Specifies the user-defined event description.

**Type:** Specifies the event type. The possible values are:

None - Indicates that no event occurred.

**Log** – Indicates that the event is a log entry.

**SNMP Trap** – Indicates that the event is a trap.

**Log and Trap** – Indicates that the event is both a log entry and a trap.

Community: Specifies the community to which the event belongs.

Owner: Specifies the time that the event occurred.

Click Add to add a new RMON event.

## **Monitoring > Port Statistics**

The Port Statistics screen displays the status of each port packet count.

Figure 5.106 – Monitoring > Port Statistics

Refresh: Renews the details collected and displayed.

Clear: To reset the details displayed.

**TxOK:** Number of packets transmitted successfully. **RxOK:** Number of packets received successfully.

**TxError:** Number of transmitted packets resulting in error. **RxError:** Number of received packets resulting in error.

To view the statistics of individual ports, click one of the linked port numbers for details.



Figure 5.107 – Monitoring > Port Statistics

**Back:** Go back to the Statistics main page.

Refresh: To renew the details collected and displayed.

Clear: To reset the details displayed.

## Monitoring > Cable Diagnostics

The Cable Diagnostics is designed primarily for administrators and customer service representatives to examine the copper cable quality. It rapidly determines the type of cable errors occurred in the cable.

Select a port and then click the **Test Now** button to start the diagnosis.

 $Figure \ 5.108-Monitoring > Cable \ Diagnostic$ 

Test Result: The description of the cable diagnostic results.

- OK means the cable is good for the connection.
- Short in Cable means the wires of the RJ45 cable may be in contact somewhere.
- Open in Cable means the wires of RJ45 cable may be broken, or the other end of the cable is simply disconnected.
- **Test Failed** means some other errors occurred during cable diagnostics. Please select the same port and test again.

**Cable Fault Distance (meters):** Indicates the distance of the cable fault from the Switch port, if the cable is less than 2 meters, it will show "No Cable".

**Cable Length (meter):** If the test result shows OK, then cable length will be indicated for the total length of the cable. The cable lengths are categorized into four types: <50 meters, 50~80 meters, 80~100 meters and >100 meters.



**NOTE:** Cable length detection is effective on Gigabit ports only.



**NOTE:** Please be sure that Power Saving feature is disabled before enabling Cable Diagnostics function.

## Monitoring > System Log

The System Log page provides information about system logs, including information when the device was booted, how the ports are operating, when users logged in, when sessions timed out, as well as other system information.



Figure 5.109 – Monitoring > System Log

**ID:** Displays an incremented counter of the System Log entry. The Maximum entries are 500.

**Time:** Displays the time in days, hours, and minutes the log was entered.

**Log Description:** Displays a description event recorded. **Severity:** Displays a severity level of the event recorded.

Click **Refresh** to renew the page, and click **Clear** to clean out all log entries.